

Programming Examples
and User Library for BPRO3

BPRO3 Library

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**Proposals
Improvements**

**BPRO3
Programming Manual**

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Please inform us, using this form, if you have discovered any errors when reading this document.

We should also appreciate any new ideas and proposals.

Proposal and/or improvements:

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1 Initialization blocks

1.1 init_drive, Initialize power controller and jiggle motor

| <p>Description: This block initializes the power controller for an axis and waits for a maximum of 1 s until the readiness signal is present. When the power controller reports "ok", a motor jiggling movement is performed by 5 steps to the right and to the left. Finally, the actual position of the axis is set to 0.</p> | <p>Block header: Name: init_drive Type: GLB</p> <p>VAR_INPUT</p> <table style="width: 100%; border: none;"> <tr> <td style="padding-right: 20px;">axis</td> <td style="padding-right: 20px;">WORD</td> <td>16#7800</td> </tr> <tr> <td>turn</td> <td>BOOL</td> <td>FALSE</td> </tr> <tr> <td>wait</td> <td>BOOL</td> <td>TRUE</td> </tr> </table> <p>VAR_END</p> <p>VAR_OUTPUT</p> <table style="width: 100%; border: none;"> <tr> <td style="padding-right: 20px;">ok</td> <td>BOOL</td> </tr> <tr> <td>waiting</td> <td>BOOL</td> </tr> <tr> <td>error</td> <td>BOOL</td> </tr> </table> <p>VAR_END</p> | axis | WORD | 16#7800 | turn | BOOL | FALSE | wait | BOOL | TRUE | ok | BOOL | waiting | BOOL | error | BOOL | |
|--|--|---|--|----------|----------|------|---------------------------------------|---------|------------------|--|-------------|-------|---|------|-------------|------|--|
| axis | WORD | 16#7800 | | | | | | | | | | | | | | | |
| turn | BOOL | FALSE | | | | | | | | | | | | | | | |
| wait | BOOL | TRUE | | | | | | | | | | | | | | | |
| ok | BOOL | | | | | | | | | | | | | | | | |
| waiting | BOOL | | | | | | | | | | | | | | | | |
| error | BOOL | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers: All Series 300 units</p> | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table style="width: 100%; border: none;"> <thead> <tr> <th style="text-align: left;">Name</th> <th style="text-align: left;">Range of values</th> <th style="text-align: left;">Default</th> <th style="text-align: left;">Function</th> </tr> </thead> <tbody> <tr> <td>axis</td> <td>x1, x2, x3, x4</td> <td>x1</td> <td>Axis identifier.</td> </tr> <tr> <td>turn</td> <td>TRUE, FALSE</td> <td>FALSE</td> <td>With turn = TRUE, jiggling is performed.</td> </tr> <tr> <td>wait</td> <td>TRUE, FALSE</td> <td>TRUE</td> <td>With wait = TRUE, the system waits for the ready signal from the power controller. With wait = FALSE, the block should be called cyclically until it reports "drive_ok" or "drive_error". If the ready signal is not received within 1 s, the block returns "drive_error".</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | axis | x1, x2, x3, x4 | x1 | Axis identifier. | turn | TRUE, FALSE | FALSE | With turn = TRUE, jiggling is performed. | wait | TRUE, FALSE | TRUE | With wait = TRUE, the system waits for the ready signal from the power controller. With wait = FALSE, the block should be called cyclically until it reports "drive_ok" or "drive_error". If the ready signal is not received within 1 s, the block returns "drive_error". |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | |
| axis | x1, x2, x3, x4 | x1 | Axis identifier. | | | | | | | | | | | | | | |
| turn | TRUE, FALSE | FALSE | With turn = TRUE, jiggling is performed. | | | | | | | | | | | | | | |
| wait | TRUE, FALSE | TRUE | With wait = TRUE, the system waits for the ready signal from the power controller. With wait = FALSE, the block should be called cyclically until it reports "drive_ok" or "drive_error". If the ready signal is not received within 1 s, the block returns "drive_error". | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table style="width: 100%; border: none;"> <thead> <tr> <th style="text-align: left;">Name</th> <th style="text-align: left;">Value</th> <th style="text-align: left;">Function</th> </tr> </thead> <tbody> <tr> <td>ok</td> <td>TRUE</td> <td>Power controller has been initialized</td> </tr> <tr> <td>waiting</td> <td>TRUE</td> <td>Wait for 1 s until ready signal is present (only for wait = FALSE)</td> </tr> <tr> <td>error</td> <td>TRUE</td> <td>1. Message: If there is no ready signal after 1 s (only for wait = FALSE) 2. Message: If an incorrect axis number was passed</td> </tr> </tbody> </table> | | Name | Value | Function | ok | TRUE | Power controller has been initialized | waiting | TRUE | Wait for 1 s until ready signal is present (only for wait = FALSE) | error | TRUE | 1. Message: If there is no ready signal after 1 s (only for wait = FALSE) 2. Message: If an incorrect axis number was passed | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | |
| ok | TRUE | Power controller has been initialized | | | | | | | | | | | | | | | |
| waiting | TRUE | Wait for 1 s until ready signal is present (only for wait = FALSE) | | | | | | | | | | | | | | | |
| error | TRUE | 1. Message: If there is no ready signal after 1 s (only for wait = FALSE) 2. Message: If an incorrect axis number was passed | | | | | | | | | | | | | | | |

Initialization blocks

Programming example:


Network1 Activate power controller
cal init_drive(turn:=TRUE)
ld init_drive.error
jmpc disp_error
jmpn disp_ok

Call the block "init_drive" to activate the power controller for axis x1. Wait until power controller returns ready and jiggling has been performed on the motor. If an error occurs during initialization, the controller status display shows "99".

Network2 Display error in status display
disp_error :
ld 99
display
ret

Network3 Display ok in the status display
disp_ok :
ld 0
display
ret

1.2 init_dragerr, Initialize rotation monitoring for axis x1

| <p>Description: Initialize rotation monitoring for axis x1. The encoder may be connected to the encoder module p1 or p2 of the controller. Only encoders with a resolution of 500 or 1000 marks per revolution and an A/B signal interface can be used.</p> <div style="border: 1px solid black; padding: 5px; margin-top: 10px;">  <p>NOTE Rotation monitoring must be initialized before the first positioning operation (i.e. before the reference movement).</p> </div> | <p>Block header: Name: init_dragerr Type: GLB</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td colspan="4">VAR_INPUT</td> </tr> <tr> <td style="width: 15%;">enc</td> <td style="width: 15%;">WORD</td> <td style="width: 15%;"></td> <td style="width: 55%;">16#7000</td> </tr> <tr> <td>resolution</td> <td>DINT</td> <td></td> <td>500</td> </tr> <tr> <td colspan="4">VAR_END</td> </tr> <tr> <td colspan="4"> </td> </tr> <tr> <td colspan="4">VAR_OUTPUT</td> </tr> <tr> <td>ok</td> <td>BOOL</td> <td></td> <td>FALSE</td> </tr> <tr> <td colspan="4">VAR_END</td> </tr> </table> | VAR_INPUT | | | | enc | WORD | | 16#7000 | resolution | DINT | | 500 | VAR_END | | | | | | | | VAR_OUTPUT | | | | ok | BOOL | | FALSE | VAR_END | | | |
|--|---|--|---|---------|----------|-----|--------|----|------------------------|------------|-----------|-----|---|----------------|-------|----------|----|------|---|--|-------|--|--|--|--|----|------|--|-------|----------------|--|--|--|
| VAR_INPUT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| enc | WORD | | 16#7000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| resolution | DINT | | 500 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_END | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_OUTPUT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ok | BOOL | | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_END | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers: WDP5-318 and WP-311</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Name</th> <th style="width: 20%;">Range of values</th> <th style="width: 15%;">Default</th> <th style="width: 50%;">Function</th> </tr> </thead> <tbody> <tr> <td>enc</td> <td>p1, p2</td> <td>p1</td> <td>Name of encoder module</td> </tr> <tr> <td>resolution</td> <td>500, 1000</td> <td>500</td> <td>Encoder resolution, given in marks per revolution</td> </tr> </tbody> </table> <p>Output parameters:</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Name</th> <th style="width: 20%;">Value</th> <th style="width: 65%;">Function</th> </tr> </thead> <tbody> <tr> <td>ok</td> <td>TRUE</td> <td>Rotation monitoring initialized correctly</td> </tr> <tr> <td></td> <td>FALSE</td> <td>1. Incorrect encoder module specified 2. Incorrect resolution specified</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | enc | p1, p2 | p1 | Name of encoder module | resolution | 500, 1000 | 500 | Encoder resolution, given in marks per revolution | Name | Value | Function | ok | TRUE | Rotation monitoring initialized correctly | | FALSE | 1. Incorrect encoder module specified 2. Incorrect resolution specified | | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| enc | p1, p2 | p1 | Name of encoder module | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| resolution | 500, 1000 | 500 | Encoder resolution, given in marks per revolution | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ok | TRUE | Rotation monitoring initialized correctly | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | FALSE | 1. Incorrect encoder module specified 2. Incorrect resolution specified | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Programming example:</p> <pre> Network1 Activate power controller cal init_drive(turn:=TRUE) ld init_drive.error jmpc disp_error Network2 Activate rotation monitoring cal init_dragerr(resolution:=500) ld init_dragerr.ok jmpc disp_ok jmpn disp_error Network3 Display error in status display disp_error : ld 99 display ret Network4 Display ok in the status display disp_ok : ld 0 display ret </pre> <p style="margin-left: 400px;">Initialize rotation monitoring via encoder module p1 at a resolution of 500 marks per revolution. If an error occurs during initialization, the controller status display shows "99".</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

See also: init_drive

Initialization blocks

1.3 init_posdrag, Activate position following mode (electronic gear)

| <p>Description:</p> <p>This block initializes the electronic gear for axis x1, with the reference variable originating from encoder module p1 or p2. The encoder module can evaluate either an A/B signal or a pulse/direction signal. The A/B signal is always subject to quadruple evaluation.</p> <p>Since the electronic gear can only be initialized when the drive is at a standstill, the block aborts initialization if the axis is:</p> <ol style="list-style-type: none"> 1. in point-to-point mode and moving 2. in speed mode 3. already in position following mode <p>The parameter force = TRUE forces the electronic gear to be initialized in any case by stopping the axis before initialization. "init_posdrag" sets the normalizing factor for the electronic gear.</p> <p>Other parameters for the electronic gear must be set with the following commands (see programming manual):</p> <table border="1"> <thead> <tr> <th></th> <th>Command</th> <th>Default</th> </tr> </thead> <tbody> <tr> <td>Sampling time of controller</td> <td>setsrc_time</td> <td>2 ms</td> </tr> <tr> <td>Max. system speed</td> <td>setvel</td> <td>32767 Hz</td> </tr> <tr> <td>Max. acceleration</td> <td>accel or acclin</td> <td>10 Hz/ms linear</td> </tr> </tbody> </table> | | Command | Default | Sampling time of controller | setsrc_time | 2 ms | Max. system speed | setvel | 32767 Hz | Max. acceleration | accel or acclin | 10 Hz/ms linear | <p>Block header:</p> <p>Name: init_posdrag Type: GLB</p> <p>VAR_INPUT</p> <table border="1"> <tr> <td>enc</td> <td>WORD</td> <td>16#7001</td> </tr> <tr> <td>mode</td> <td>DINT</td> <td>0</td> </tr> <tr> <td>numerator</td> <td>DINT</td> <td>1000</td> </tr> <tr> <td>denominator</td> <td>DINT</td> <td>1000</td> </tr> <tr> <td>force</td> <td>BOOL</td> <td>FALSE</td> </tr> </table> <p>VAR_END</p> <p>VAR_OUTPUT</p> <table border="1"> <tr> <td>ok</td> <td>BOOL</td> <td>FALSE</td> </tr> </table> <p>VAR_END</p> | enc | WORD | 16#7001 | mode | DINT | 0 | numerator | DINT | 1000 | denominator | DINT | 1000 | force | BOOL | FALSE | ok | BOOL | FALSE |
|--|-----------------|---|--|-----------------------------|-----------------|----------|-------------------|---------------|---|-------------------|--|-----------------|--|-----|--|-----------|------------|------|-----------------------|-------------|------------|------|-------------------------|-------|-------------|-------|--|-------|----|------|-------|
| | Command | Default | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Sampling time of controller | setsrc_time | 2 ms | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Max. system speed | setvel | 32767 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Max. acceleration | accel or acclin | 10 Hz/ms linear | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| enc | WORD | 16#7001 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| mode | DINT | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| numerator | DINT | 1000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| denominator | DINT | 1000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| force | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ok | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers:</p> <p>WP-311, WDP5-318, WDP3-33X</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>enc</td> <td>p1, p2</td> <td>p2</td> <td>Name of encoder module (p1 only for WDP5-318).</td> </tr> <tr> <td>mode</td> <td>0, 1</td> <td>0</td> <td>With mode = 0, A/B signals are subjected to quadruple evaluation. With mode = 1, pulse/direction signals are evaluated.</td> </tr> <tr> <td>numerator</td> <td>DINT value</td> <td>1000</td> <td>Gear ratio numerator.</td> </tr> <tr> <td>denominator</td> <td>DINT value</td> <td>1000</td> <td>Gear ratio denominator.</td> </tr> <tr> <td>force</td> <td>TRUE, FALSE</td> <td>FALSE</td> <td>With force = TRUE, the drive is stopped in any case before initialization. With force = FALSE, the process is aborted if the axis has active status.</td> </tr> </tbody> </table> | | | | Name | Range of values | Default | Function | enc | p1, p2 | p2 | Name of encoder module (p1 only for WDP5-318). | mode | 0, 1 | 0 | With mode = 0, A/B signals are subjected to quadruple evaluation. With mode = 1, pulse/direction signals are evaluated. | numerator | DINT value | 1000 | Gear ratio numerator. | denominator | DINT value | 1000 | Gear ratio denominator. | force | TRUE, FALSE | FALSE | With force = TRUE, the drive is stopped in any case before initialization. With force = FALSE, the process is aborted if the axis has active status. | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| enc | p1, p2 | p2 | Name of encoder module (p1 only for WDP5-318). | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| mode | 0, 1 | 0 | With mode = 0, A/B signals are subjected to quadruple evaluation. With mode = 1, pulse/direction signals are evaluated. | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| numerator | DINT value | 1000 | Gear ratio numerator. | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| denominator | DINT value | 1000 | Gear ratio denominator. | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| force | TRUE, FALSE | FALSE | With force = TRUE, the drive is stopped in any case before initialization. With force = FALSE, the process is aborted if the axis has active status. | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>ok</td> <td>TRUE FALSE</td> <td>The electronic gear has been initialized correctly 1. Invalid axis number 2. Invalid encoder name 3. "mode" is not 0 or 1 4. Denominator is 0 5. Axis is active (with force = FALSE)</td> </tr> </tbody> </table> | | | | Name | Value | Function | ok | TRUE FALSE | The electronic gear has been initialized correctly 1. Invalid axis number 2. Invalid encoder name 3. "mode" is not 0 or 1 4. Denominator is 0 5. Axis is active (with force = FALSE) | | | | | | | | | | | | | | | | | | | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ok | TRUE FALSE | The electronic gear has been initialized correctly 1. Invalid axis number 2. Invalid encoder name 3. "mode" is not 0 or 1 4. Denominator is 0 5. Axis is active (with force = FALSE) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Programming example:

Network1 Activate power controller

```
cal      init_drive(turn:=TRUE)
ld       init_drive.error
jmpc     disp_error
```

Network2 Activate gear

```
cal      init_posdrag(enc:=p2,mode:=0,numerator
:=1000,denominator:=1000,force:=FALSE)
ld       init_posdrag.ok
jmpc     disp_ok
jmpn     disp_error
```

Network3 Display error in the status display

```
disp_error :
ld         99
display
ret
```

Network4 Display ok in the status display

```
disp_ok   :
ld        0
display
ret
```

This example initializes the electronic gear for axis x1 with encoder p2 supplying the reference variable (A/B evaluation). The gear ratio is preset with 1:1. If an error occurs during initialization, the controller status display shows "99".



NOTE

If the gear ratio is to be changed in the current gear mode, "init_posdrag" is not useful. The "setnorm" function has been provided for this purpose (see programming manual, chapter 7.2.81).

Example:

```
ld          source
setnorm     x1, 100, 1
```

See also: init_drive

Initialization blocks

2 Movement monitoring blocks

2.1 manual, Manual movement in inching mode and continuous running

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|---------|------|---------|------------|------|-------|------|------|---|-------|------|---|------|------|-------|----------|------|-----|----------|------|------|-----------|------|---|------|------|------|-----------|------|---------|------------|------|------|------------|------|-----------|------|
| <p>Description:</p> <p>This block can be used for moving a drive via inputs and outputs. The following functions are available:</p> <ul style="list-style-type: none"> – CW and CCW rotation via two inputs – Two speeds, selectable – Movements with defined limit switch and stop monitoring – Interval movements – Application for several axes, with one axis being active at a time. (If several axes are to move simultaneously, the block can be redefined to form an FB function block; it constitutes one instance for each axis.) <p>In a manual movement, the frequency and the monitoring template (“ensig”) are modified according to the requirements. However, when exiting manual movement mode, all original states are restored unless any errors occurred. If possible, errors are cleared as well. As a prerequisite, the block must be called repeatedly at the end using man_enable = FALSE until it returns man_active = FALSE (however, at least once). If a manual movement is initiated before having defined the position, the current position becomes the zero point of the system, and the position is considered to be defined.</p> <p>Prerequisites for starting an axis:</p> <ul style="list-style-type: none"> – The axis must be in point-to-point mode. – During the manual movement, no write access to this axis by any other program section is permitted. – The absolute positioning range limit must not be exceeded. | <p>Block header:</p> <p>Name: manual Type: GLB</p> <p>VAR_INPUT</p> <table style="border: none;"> <tr><td>axis</td><td>WORD</td><td>16#7800</td></tr> <tr><td>man_enable</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>left</td><td>BOOL</td><td>0</td></tr> <tr><td>right</td><td>BOOL</td><td>0</td></tr> <tr><td>fast</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>vel_slow</td><td>DINT</td><td>100</td></tr> <tr><td>vel_fast</td><td>DINT</td><td>2000</td></tr> <tr><td>tip_steps</td><td>DINT</td><td>1</td></tr> <tr><td>snap</td><td>BOOL</td><td>TRUE</td></tr> <tr><td>tip_delay</td><td>TIME</td><td>T#500ms</td></tr> <tr><td>check_stop</td><td>BOOL</td><td>TRUE</td></tr> </table> <p>VAR_END</p> <p>VAR_OUTPUT</p> <table style="border: none;"> <tr><td>man_active</td><td>BOOL</td></tr> <tr><td>man_error</td><td>BOOL</td></tr> </table> <p>VAR_END</p> | axis | WORD | 16#7800 | man_enable | BOOL | FALSE | left | BOOL | 0 | right | BOOL | 0 | fast | BOOL | FALSE | vel_slow | DINT | 100 | vel_fast | DINT | 2000 | tip_steps | DINT | 1 | snap | BOOL | TRUE | tip_delay | TIME | T#500ms | check_stop | BOOL | TRUE | man_active | BOOL | man_error | BOOL |
| axis | WORD | 16#7800 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| man_enable | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| left | BOOL | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| right | BOOL | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| fast | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| vel_slow | DINT | 100 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| vel_fast | DINT | 2000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| tip_steps | DINT | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| snap | BOOL | TRUE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| tip_delay | TIME | T#500ms | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| check_stop | BOOL | TRUE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| man_active | BOOL | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| man_error | BOOL | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers:</p> <p>All Series 300 units</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Movement monitoring blocks

| Input parameters: | | | |
|---------------------------|------------------------|---|---|
| Name | Range of values | Default | Function |
| axis | x1, x2, x3, x4 | x1 | Axis identifier. If the axis identifier is changed during a movement, the manual movement of the first axis is stopped before the new one is started. |
| man_enable | TRUE, FALSE | FALSE | With FALSE, no movement is started and no active movement is stopped. |
| left | 0, 1 | 0 | Signal for CCW rotation. |
| right | 0, 1 | 0 | Signal for CW rotation. |
| fast | TRUE, FALSE | FALSE | Signal for fast or slow speed. |
| vel_slow | | 100 | Slow speed. |
| vel_fast | | 2000 | Fast speed. |
| tip_steps | | 1 | No. of user steps executed upon each positive edge on "left" or "right". |
| snap | | TRUE | With snap = TRUE, a movement always ends in a defined interval pattern. With snap = FALSE, it may end at any position. The interval pattern used is always the number of user-defined steps specified with "tip_steps". |
| tip_delay | | T#500ms | The waiting time after moving "tip_steps" before switching over to continuous running. |
| check_stop | TRUE, FALSE | TRUE | With check_stop = FALSE, the STOP input is not monitored. |
| limit_dir | TRUE, FALSE | TRUE | With limit_dir = TRUE, only those limit switches are monitored which are located in the direction of movement. |
| limit_all | TRUE, FALSE | FALSE | With limit_all = TRUE, all limit switches are monitored ("limit_all" overrides "limit_dir"). When both "limit_all" and "limit_dir" are set to FALSE, no limit switches are monitored. |
| Output parameters: | | | |
| Name | Value | Function | |
| man_active | TRUE | A manual movement is active. If "man_enable" is set to FALSE, it is mandatory to wait until "man_active" is also set to FALSE before any other access to the same axis is allowed. | |
| man_error | TRUE | An error occurred during a manual movement. The drive is stopped and the "swstop" flipflop is set. The user must wait until "man_active" returns FALSE (axis stopped) and then clear this flipflop using "clrsig_sr" before he can continue to move the axis. | |

Programming example:

```
Network1 Normal manual mode
start      :
  cal      manual(man_enable:=%IX0.5,left:=%IX0.0,
                right:=%IX0.1,fast:=%IX0.8)
  ld       manual.man_active
  jmpc     error
  jmpn     start
```

```
Network2 If an error occurs, wait for a axis standstill
error      :
  cal      manual(man_enable:=%IX0.5,left:=%IX0.0,
                right:=%IX0.1,fast:=%IX0.8)
  ld       manual.man_active
  jmpc     error

  ld       swstop
  clrsg_sr x1, watch

  ld       99
  display
  jmp      start
```

In this example, the manual movement is controlled with four inputs:

IX0.0 Move to the left
IX0.1 Move to the right
IX0.5 Manual movement enable
(operating mode switch)
IX0.8 Toggle fast/slow

Movement monitoring blocks

2.2 move_plc, Relative positioning operation in PLC task

| <p>Description:</p> <p>This block starts and monitors a relative positioning operation with an axis in the PLC task. The axis must be in point-to-point mode. The block takes the travel, the frequency and the ramp gradient as input parameters. The axis is started with a positive edge on the "start" input. If the axis should already be moving, it is displaced by the specified travel relative to the current position.</p> <p>The frequency is also accepted without a positive edge on the "start" input. If the frequency is changed during a movement, the axis continues to run at the new frequency from this point of time.</p> <p>This block can be used for moving only one axis at a time. It is necessary to wait until the axis has stopped. Only then the second axis can be started.</p> | <p>Block header:</p> <p>Name: move_plc Type: GLB</p> <p>VAR_INPUT</p> <table border="0"> <tr><td>axis</td><td>WORD</td><td>16#7800</td></tr> <tr><td>start</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>distance</td><td>DINT</td><td>0</td></tr> <tr><td>frequency</td><td>DINT</td><td>0</td></tr> <tr><td>ramp</td><td>DINT</td><td>0</td></tr> </table> <p>VAR_END</p> <p>VAR_OUTPUT</p> <table border="0"> <tr><td>running</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>ready</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>error</td><td>BOOL</td><td>FALSE</td></tr> </table> <p>VAR_END</p> | axis | WORD | 16#7800 | start | BOOL | FALSE | distance | DINT | 0 | frequency | DINT | 0 | ramp | DINT | 0 | running | BOOL | FALSE | ready | BOOL | FALSE | error | BOOL | FALSE |
|---|---|----------|---|----------|----------|------|----------------|----------|-----------------|-------|-----------|------|------------------------------------|----------|------|---|---|-----------|-------|-------|----------------------|-------|-------|------|--|
| axis | WORD | 16#7800 | | | | | | | | | | | | | | | | | | | | | | | |
| start | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | |
| distance | DINT | 0 | | | | | | | | | | | | | | | | | | | | | | | |
| frequency | DINT | 0 | | | | | | | | | | | | | | | | | | | | | | | |
| ramp | DINT | 0 | | | | | | | | | | | | | | | | | | | | | | | |
| running | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | |
| ready | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | |
| error | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers:</p> <p>All Series 300 units</p> | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>axis</td> <td>x1, x2, x3, x4</td> <td>x1</td> <td>Axis identifier</td> </tr> <tr> <td>start</td> <td></td> <td>0</td> <td>Input or flag as a starting signal</td> </tr> <tr> <td>distance</td> <td></td> <td>0</td> <td>Travel for displacement (in user-defined units)</td> </tr> <tr> <td>frequency</td> <td></td> <td>0</td> <td>Movement speed in Hz</td> </tr> <tr> <td>ramp</td> <td></td> <td>0</td> <td>Ramp gradient for a linear ramp in Hz/ms</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | axis | x1, x2, x3, x4 | x1 | Axis identifier | start | | 0 | Input or flag as a starting signal | distance | | 0 | Travel for displacement (in user-defined units) | frequency | | 0 | Movement speed in Hz | ramp | | 0 | Ramp gradient for a linear ramp in Hz/ms |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | |
| axis | x1, x2, x3, x4 | x1 | Axis identifier | | | | | | | | | | | | | | | | | | | | | | |
| start | | 0 | Input or flag as a starting signal | | | | | | | | | | | | | | | | | | | | | | |
| distance | | 0 | Travel for displacement (in user-defined units) | | | | | | | | | | | | | | | | | | | | | | |
| frequency | | 0 | Movement speed in Hz | | | | | | | | | | | | | | | | | | | | | | |
| ramp | | 0 | Ramp gradient for a linear ramp in Hz/ms | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> </tbody> </table> | | Name | Value | Function | | | | | | | | | | | | | | | | | | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | |

| | | |
|---|-----------------------------|--|
| <pre> running TRUE ready TRUE error TRUE </pre> | <pre> TRUE TRUE TRUE </pre> | <p>The axis moves. The axis reached the target. The axis is reset at the next start if:</p> <ol style="list-style-type: none"> 1. the axis movement was interrupted (e.g. by limit switch) 2. an incorrect parameter was specified (incorrect axis no.) 3. the axis is not in point-to-point mode |
| Programming example: | | |
| <pre> Network1 Move axis cal move_plc(axis:=x1,start:=%IX0.0,distance :=2500,frequency:=2000,ramp:=100) ld move_plc.running jmpc disp_running ld move_plc.ready jmpc disp_stop ld move_plc.error jmpc disp_error jmp end Network2 Axis stopped: Display 0 disp_stop : ld 0 display jmp end Network3 Axis running: Display 11 disp_running : ld 11 display jmp end Network4 Error: Display 99 disp_error : ld 99 display Network5 End of block end : ret </pre> | | <p>In this example, the input IX0.0 starts the axis x1. The axis states are displayed in the status display.</p> |

See also: pos_plc

Movement monitoring blocks

2.3 pos_plc, Absolute positioning operation in PLC task

| <p>Description:</p> <p>This block starts and monitors a positioning operation of an axis to a position relative to the reference point in the PLC task. The axis must be in point-to-point mode. The block takes the position, the frequency and the ramp gradient as input parameters. The axis is started with a positive edge on the "start" input. If the axis should already be moving, it is redirected to the new target position without any interruption.</p> <p>The frequency is also accepted without a positive edge on the "start" input. If the frequency is changed during a movement, the axis continues to run at the new frequency from this point of time.</p> <p>This block can be used for moving only one axis at a time. It is necessary to wait until the axis has stopped. Only then the second axis can be started.</p> | <p>Block header:</p> <p>Name: pos_plc Type: GLB</p> <p>VAR_INPUT</p> <table border="0"> <tr><td>axis</td><td>WORD</td><td>16#7800</td></tr> <tr><td>start</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>position</td><td>DINT</td><td>0</td></tr> <tr><td>frequency</td><td>DINT</td><td>0</td></tr> <tr><td>ramp</td><td>DINT</td><td>0</td></tr> </table> <p>VAR_END</p> <p>VAR_OUTPUT</p> <table border="0"> <tr><td>running</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>ready</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>error</td><td>BOOL</td><td>FALSE</td></tr> </table> <p>VAR_END</p> | axis | WORD | 16#7800 | start | BOOL | FALSE | position | DINT | 0 | frequency | DINT | 0 | ramp | DINT | 0 | running | BOOL | FALSE | ready | BOOL | FALSE | error | BOOL | FALSE | | |
|--|--|--|---|---------|-----------------|----------|----------|----------|-----------------|-------|-----------------|------------------------------|-------|-------|--|----------|---------|------|---|-----------|------|-------|----------------------|------|-------|---|--|
| axis | WORD | 16#7800 | | | | | | | | | | | | | | | | | | | | | | | | | |
| start | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | |
| position | DINT | 0 | | | | | | | | | | | | | | | | | | | | | | | | | |
| frequency | DINT | 0 | | | | | | | | | | | | | | | | | | | | | | | | | |
| ramp | DINT | 0 | | | | | | | | | | | | | | | | | | | | | | | | | |
| running | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | |
| ready | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | |
| error | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers:</p> <p>All Series 300 units</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>axis</td> <td>x1, x2, x3, x4</td> <td>x1</td> <td>Axis identifier</td> </tr> <tr> <td>start</td> <td></td> <td>FALSE</td> <td>Input or flag as a starting signal</td> </tr> <tr> <td>position</td> <td></td> <td>0</td> <td>Position to be approached (in user-defined units)</td> </tr> <tr> <td>frequency</td> <td></td> <td>0</td> <td>Movement speed in Hz</td> </tr> <tr> <td>ramp</td> <td></td> <td>0</td> <td>Ramp gradient for a linear ramp in Hz/ms</td> </tr> </tbody> </table> | | | | Name | Range of values | Default | Function | axis | x1, x2, x3, x4 | x1 | Axis identifier | start | | FALSE | Input or flag as a starting signal | position | | 0 | Position to be approached (in user-defined units) | frequency | | 0 | Movement speed in Hz | ramp | | 0 | Ramp gradient for a linear ramp in Hz/ms |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | | |
| axis | x1, x2, x3, x4 | x1 | Axis identifier | | | | | | | | | | | | | | | | | | | | | | | | |
| start | | FALSE | Input or flag as a starting signal | | | | | | | | | | | | | | | | | | | | | | | | |
| position | | 0 | Position to be approached (in user-defined units) | | | | | | | | | | | | | | | | | | | | | | | | |
| frequency | | 0 | Movement speed in Hz | | | | | | | | | | | | | | | | | | | | | | | | |
| ramp | | 0 | Ramp gradient for a linear ramp in Hz/ms | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>running</td> <td>TRUE</td> <td>The axis moves.</td> </tr> <tr> <td>ready</td> <td>TRUE</td> <td>The axis reached the target.</td> </tr> <tr> <td>error</td> <td>TRUE</td> <td>The axis is reset at the next start if: <ol style="list-style-type: none"> 1. the axis movement was interrupted (e.g. by limit switch) 2. an incorrect parameter was specified (incorrect axis no.) 3. the axis is not in point-to-point mode </td> </tr> </tbody> </table> | | | | Name | Value | Function | running | TRUE | The axis moves. | ready | TRUE | The axis reached the target. | error | TRUE | The axis is reset at the next start if: <ol style="list-style-type: none"> 1. the axis movement was interrupted (e.g. by limit switch) 2. an incorrect parameter was specified (incorrect axis no.) 3. the axis is not in point-to-point mode | | | | | | | | | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | | | |
| running | TRUE | The axis moves. | | | | | | | | | | | | | | | | | | | | | | | | | |
| ready | TRUE | The axis reached the target. | | | | | | | | | | | | | | | | | | | | | | | | | |
| error | TRUE | The axis is reset at the next start if: <ol style="list-style-type: none"> 1. the axis movement was interrupted (e.g. by limit switch) 2. an incorrect parameter was specified (incorrect axis no.) 3. the axis is not in point-to-point mode | | | | | | | | | | | | | | | | | | | | | | | | | |

Programming example:

Network1 Start axis

```
cal      pos_plc(axis:=x1,start:=%IX0.0,position
:=2500,frequency:=2000,ramp:=100)
ld       pos_plc.running
jmpc     disp_running
ld       pos_plc.ready
jmpc     disp_stop
ld       pos_plc.error
jmpc     disp_error
jmp      end
```

In this example, the input IX0.0 starts the axis x1.

The axis states are displayed in the status display.

Network2 Axis stopped: Display 0

```
disp_stop :
ld        0
display
jmp       end
```

Network3 Axis running: Display 11

```
disp_running :
ld         11
display
jmp       end
```

Network4 Error: Display 99

```
disp_error :
ld         99
display
```

Network5 End of block

```
end :
ret
```

See also: move_plc

Movement monitoring blocks

2.4 stop_axis, Stop one or more axes; if necessary, wait until standstill

| <p>Description:</p> <p>This block stops one or several axes and waits until they are at a standstill. When the axes have come to a standstill, the "clrsig_sr" command is used for resetting the error flipflop "swstop" of each axis.</p> | <p>Block header:</p> <p>Name: stop_axis Type: GLB</p> <p>VAR_INPUT</p> <table> <tr><td>stop_x1</td><td>BOOL</td><td>TRUE</td></tr> <tr><td>stop_x2</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>stop_x3</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>stop_x4</td><td>BOOL</td><td>FALSE</td></tr> <tr><td>wait</td><td>BOOL</td><td>TRUE</td></tr> </table> <p>VAR_END</p> <p>VAR_OUTPUT</p> <table> <tr><td>x1_running</td><td>BOOL</td></tr> <tr><td>x2_running</td><td>BOOL</td></tr> <tr><td>x3_running</td><td>BOOL</td></tr> <tr><td>x4_running</td><td>BOOL</td></tr> <tr><td>all_stopped</td><td>BOOL</td></tr> </table> <p>VAR_END</p> | stop_x1 | BOOL | TRUE | stop_x2 | BOOL | FALSE | stop_x3 | BOOL | FALSE | stop_x4 | BOOL | FALSE | wait | BOOL | TRUE | x1_running | BOOL | x2_running | BOOL | x3_running | BOOL | x4_running | BOOL | all_stopped | BOOL |
|--|--|-------------------------------------|---|----------|------------|---------|-----------------------|------------|-----------------------|-----------------------|-------------|-------|-----------------------|------------|-------------|-----------------------|-----------------------|---------|-------------------------------------|-------|-----------------------|------|-------------|------|---|------|
| stop_x1 | BOOL | TRUE | | | | | | | | | | | | | | | | | | | | | | | | |
| stop_x2 | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | |
| stop_x3 | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | |
| stop_x4 | BOOL | FALSE | | | | | | | | | | | | | | | | | | | | | | | | |
| wait | BOOL | TRUE | | | | | | | | | | | | | | | | | | | | | | | | |
| x1_running | BOOL | | | | | | | | | | | | | | | | | | | | | | | | | |
| x2_running | BOOL | | | | | | | | | | | | | | | | | | | | | | | | | |
| x3_running | BOOL | | | | | | | | | | | | | | | | | | | | | | | | | |
| x4_running | BOOL | | | | | | | | | | | | | | | | | | | | | | | | | |
| all_stopped | BOOL | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers:</p> <p>All Series 300 units</p> | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>stop_x1</td> <td>TRUE, FALSE</td> <td>TRUE</td> <td>Axis x1 to be stopped</td> </tr> <tr> <td>stop_x2</td> <td>TRUE, FALSE</td> <td>FALSE</td> <td>Axis x2 to be stopped</td> </tr> <tr> <td>stop_x3</td> <td>TRUE, FALSE</td> <td>FALSE</td> <td>Axis x3 to be stopped</td> </tr> <tr> <td>stop_x4</td> <td>TRUE, FALSE</td> <td>FALSE</td> <td>Axis x4 to be stopped</td> </tr> <tr> <td>wait</td> <td>TRUE, FALSE</td> <td>TRUE</td> <td>Wait until the axes are at a standstill</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | stop_x1 | TRUE, FALSE | TRUE | Axis x1 to be stopped | stop_x2 | TRUE, FALSE | FALSE | Axis x2 to be stopped | stop_x3 | TRUE, FALSE | FALSE | Axis x3 to be stopped | stop_x4 | TRUE, FALSE | FALSE | Axis x4 to be stopped | wait | TRUE, FALSE | TRUE | Wait until the axes are at a standstill | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | |
| stop_x1 | TRUE, FALSE | TRUE | Axis x1 to be stopped | | | | | | | | | | | | | | | | | | | | | | | |
| stop_x2 | TRUE, FALSE | FALSE | Axis x2 to be stopped | | | | | | | | | | | | | | | | | | | | | | | |
| stop_x3 | TRUE, FALSE | FALSE | Axis x3 to be stopped | | | | | | | | | | | | | | | | | | | | | | | |
| stop_x4 | TRUE, FALSE | FALSE | Axis x4 to be stopped | | | | | | | | | | | | | | | | | | | | | | | |
| wait | TRUE, FALSE | TRUE | Wait until the axes are at a standstill | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>x1_running</td> <td>TRUE</td> <td>Axis x1 still running</td> </tr> <tr> <td>x2_running</td> <td>TRUE</td> <td>Axis x2 still running</td> </tr> <tr> <td>x3_running</td> <td>TRUE</td> <td>Axis x3 still running</td> </tr> <tr> <td>x4_running</td> <td>TRUE</td> <td>Axis x4 still running</td> </tr> <tr> <td>all_stopped</td> <td>TRUE</td> <td>All axes have come to a standstill.</td> </tr> </tbody> </table> <p>The output parameters only refer to those axes which were stopped.</p> | | Name | Value | Function | x1_running | TRUE | Axis x1 still running | x2_running | TRUE | Axis x2 still running | x3_running | TRUE | Axis x3 still running | x4_running | TRUE | Axis x4 still running | all_stopped | TRUE | All axes have come to a standstill. | | | | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | | |
| x1_running | TRUE | Axis x1 still running | | | | | | | | | | | | | | | | | | | | | | | | |
| x2_running | TRUE | Axis x2 still running | | | | | | | | | | | | | | | | | | | | | | | | |
| x3_running | TRUE | Axis x3 still running | | | | | | | | | | | | | | | | | | | | | | | | |
| x4_running | TRUE | Axis x4 still running | | | | | | | | | | | | | | | | | | | | | | | | |
| all_stopped | TRUE | All axes have come to a standstill. | | | | | | | | | | | | | | | | | | | | | | | | |

Programming example:

Network1 Start axis x1

```
ld      1000
vel     x1
ld      1
acclin  x1
ld      5000
move    x1
```

This example starts axis x1 with a movement by 5000 steps in clockwise direction. The axis movement is stopped as soon as the input IX0.0 is energized.

The status of the axis is indicated in the status display.

Network2 Wait for IX0.0

```
wait1   :
ld      @IX0.0
jmpn    wait1
```

Network3 Stop axis

```
wait2   :
cal     stop_axis(stop_x1:=TRUE,wait:=FALSE)
ld      stop_axis.x1_running
jmpc    disp_running
ld      stop_axis.all_stopped
jmpc    disp_stopped
jmp     wait2
```

Network4 Display 11 while axis running

```
disp_running :
ld      11
display
jmp     wait2
```

Network5 Display 0 when axis at standstill

```
disp_stopped :
ld      0
display
ret
```

Movement monitoring blocks

2.5 wait_stand, Wait until axis is at standstill

| <p>Description: This block waits until an axis has come to a standstill. Since this block inhibits controller enable until the axis has come to a standstill, it cannot be used in the PLC task.</p> | | <p>Block header: Name: wait_stand Type: GLB</p> | | | | | | | | | |
|--|-----------------|--|-----------------|------|-----------------|---------|----------|------|----------------|----|-----------------|
| <p>Can be used for these controllers: All Series 300 units</p> | | <p>VAR_INPUT axis WORD 16#7800</p> | <p>VAR_END</p> | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>axis</td> <td>x1, x2, x3, x4</td> <td>x1</td> <td>Axis identifier</td> </tr> </tbody> </table> | | | | Name | Range of values | Default | Function | axis | x1, x2, x3, x4 | x1 | Axis identifier |
| Name | Range of values | Default | Function | | | | | | | | |
| axis | x1, x2, x3, x4 | x1 | Axis identifier | | | | | | | | |
| <p>Output parameters: None</p> | | | | | | | | | | | |
| <p>Programming example:</p> <pre> Network1 Start axis x1 ld 2000 vel x1 ld 1 acclin x1 ld 10000 move x1 ;Stop axis ld drive stop x1 cal wait_stand(axis:=x1) ld swstop clrsig_sr x1,watch ret </pre> | | | | | | | | | | | |

See also: wait_standall

2.6 wait_standall, Wait until all axes have come to a standstill

| | | | |
|--|--|---|--|
| <p>Description: This block waits until all axes have come to a standstill. Since this block inhibits controller enable until the axes have come to a standstill, it cannot be used in the PLC task.</p> | | <p>Block header: Name: wait_standall Type: GLB</p> | |
| <p>Can be used for these controllers: All Series 300 units</p> | | | |
| <p>Input parameters: None</p> | | | |
| <p>Output parameters: None</p> | | | |
| <p>Programming example: See example on "wait_stand"</p> | | | |

3 Blocks for the serial interface

3.1 init_com, Initialize serial interface

| <p>Description: This block initializes the serial interface c1 or c2 with the following parameters: – Transmit and receive buffer length – Baud rate – Data bits – Stop bits – Parity check – Handshake and activates the transmit line (for an RS 485 interface). It subsequently waits for 30 ms until the connected devices are ready for reception.</p> | | <p>Block header: Name: init_com Type: GLB</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|--|--|---|-----------|-----------------|----------|----------|------|---------------------------------|----|----------------------------|--|--------------|-----|--|----------|--|------|-----------|----------|---------|---|-------------------------|----------|------|---|-----------|--------|---------------|------|--------------|-----------|---------------------------------|----|---|---------|--|--|--|------------|--|--|--|----|------|--|--|---------|--|--|--|
| <p>Can be used for these controllers: All Series 300 units with RS 485 or RS 232 interface</p> | | <table> <tr> <td>VAR_INPUT</td> <td></td> <td></td> <td></td> </tr> <tr> <td>port</td> <td>DINT</td> <td></td> <td>16#6301</td> </tr> <tr> <td>fifosize</td> <td>WORD</td> <td></td> <td>100</td> </tr> <tr> <td>baudrate</td> <td>DINT</td> <td></td> <td>9600</td> </tr> <tr> <td>databits</td> <td>BYTE</td> <td></td> <td>7</td> </tr> <tr> <td>stopbits</td> <td>BYTE</td> <td></td> <td>1</td> </tr> <tr> <td>parity</td> <td>BYTE</td> <td></td> <td>1</td> </tr> <tr> <td>handshake</td> <td>BYTE</td> <td></td> <td>1</td> </tr> <tr> <td>VAR_END</td> <td></td> <td></td> <td></td> </tr> <tr> <td>VAR_OUTPUT</td> <td></td> <td></td> <td></td> </tr> <tr> <td>ok</td> <td>BOOL</td> <td></td> <td></td> </tr> <tr> <td>VAR_END</td> <td></td> <td></td> <td></td> </tr> </table> | | VAR_INPUT | | | | port | DINT | | 16#6301 | fifosize | WORD | | 100 | baudrate | DINT | | 9600 | databits | BYTE | | 7 | stopbits | BYTE | | 1 | parity | BYTE | | 1 | handshake | BYTE | | 1 | VAR_END | | | | VAR_OUTPUT | | | | ok | BOOL | | | VAR_END | | | |
| VAR_INPUT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| port | DINT | | 16#6301 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| fifosize | WORD | | 100 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| baudrate | DINT | | 9600 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| databits | BYTE | | 7 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| stopbits | BYTE | | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| parity | BYTE | | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| handshake | BYTE | | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_END | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_OUTPUT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ok | BOOL | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_END | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Number of serial interface</td> </tr> <tr> <td>fifosize</td> <td>30 ... 32767</td> <td>100</td> <td>Size of transmit and receive buffer in bytes</td> </tr> <tr> <td>baudrate</td> <td>75, 110, 150, 300, 600, 1200, 1800, 2000, 2400, 4800, 9600, 19200, 38400</td> <td>9600</td> <td>Baud rate</td> </tr> <tr> <td>databits</td> <td>6, 7, 8</td> <td>7</td> <td>Data bits per character</td> </tr> <tr> <td>stopbits</td> <td>1, 2</td> <td>1</td> <td>Stop bits</td> </tr> <tr> <td>parity</td> <td>even, odd, no</td> <td>even</td> <td>Parity check</td> </tr> <tr> <td>handshake</td> <td>no, xon_xoff, rts_cts, break_on</td> <td>no</td> <td>Handshake: Software handshake or hardware handshake with or without break detection</td> </tr> </tbody> </table> | | | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Number of serial interface | fifosize | 30 ... 32767 | 100 | Size of transmit and receive buffer in bytes | baudrate | 75, 110, 150, 300, 600, 1200, 1800, 2000, 2400, 4800, 9600, 19200, 38400 | 9600 | Baud rate | databits | 6, 7, 8 | 7 | Data bits per character | stopbits | 1, 2 | 1 | Stop bits | parity | even, odd, no | even | Parity check | handshake | no, xon_xoff, rts_cts, break_on | no | Handshake: Software handshake or hardware handshake with or without break detection | | | | | | | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Number of serial interface | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| fifosize | 30 ... 32767 | 100 | Size of transmit and receive buffer in bytes | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| baudrate | 75, 110, 150, 300, 600, 1200, 1800, 2000, 2400, 4800, 9600, 19200, 38400 | 9600 | Baud rate | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| databits | 6, 7, 8 | 7 | Data bits per character | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| stopbits | 1, 2 | 1 | Stop bits | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| parity | even, odd, no | even | Parity check | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| handshake | no, xon_xoff, rts_cts, break_on | no | Handshake: Software handshake or hardware handshake with or without break detection | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>ok</td> <td>TRUE</td> <td>Interface correctly initialized</td> </tr> <tr> <td></td> <td>FALSE</td> <td>1. Incorrect interface 2. Invalid parameter</td> </tr> </tbody> </table> | | | | Name | Value | Function | ok | TRUE | Interface correctly initialized | | FALSE | 1. Incorrect interface 2. Invalid parameter | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| ok | TRUE | Interface correctly initialized | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | FALSE | 1. Incorrect interface 2. Invalid parameter | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Blocks for the serial interface

Programming example:

VAR mode BYTE 0 This example initializes interface c2 with software handshake and break detection.
VAR_END

Network1 Initialize interface c2
ld xon_xoff
or break_on
st mode
cal init_com(port:=c2,baudrate:=19200,
databits:=8,parity:=no,
handshake:=mode)
ld init_com.ok
jmpn disp_error
jmpc disp_ok

Network2 Display error in status display
disp_error :
ld 99
display
ret

Network3 Display ok in status display
disp_ok :
ld 0
display
ret


3.2 send_bus_address, Send bus address to connected unit

| <p>Description: If one or several units are attached as slaves to the master in a bus system, the master must send the bus address before communicating with a slave. When receiving the bus address, the slave activates its transmit line. The "send_bus_address" block sends the bus address to the connected slave controllers.</p> <div style="border: 1px solid black; padding: 2px; display: inline-block; text-align: center;">i</div> <p>NOTE The interface for the link must be initialized and the transmit line active.</p> | <p>Block header: Name: send_bus_address Type: GLB</p> <p>VAR_INPUT port DINT 16#6301 address DINT 1 VAR_END</p> <p>VAR_OUTPUT ok BOOL VAR_END</p> | | | | | | | | | | | | |
|---|--|--|--------------------------------|----------|----------|---------------|--|----|--------------------------------|---------|---------|---|-------------|
| <p>Can be used for these controllers: All Series 300 units</p> | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Number of the serial interface</td> </tr> <tr> <td>address</td> <td>1 to 31</td> <td>1</td> <td>Bus address</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Number of the serial interface | address | 1 to 31 | 1 | Bus address |
| Name | Range of values | Default | Function | | | | | | | | | | |
| port | c1, c2 | c2 | Number of the serial interface | | | | | | | | | | |
| address | 1 to 31 | 1 | Bus address | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>ok</td> <td>TRUE FALSE</td> <td>Bus address sent correctly 1. Incorrect interface or interface not yet initialized 2. Incorrect address specified (less than 1 or greater than 31)</td> </tr> </tbody> </table> | | Name | Value | Function | ok | TRUE FALSE | Bus address sent correctly 1. Incorrect interface or interface not yet initialized 2. Incorrect address specified (less than 1 or greater than 31) | | | | | | |
| Name | Value | Function | | | | | | | | | | | |
| ok | TRUE FALSE | Bus address sent correctly 1. Incorrect interface or interface not yet initialized 2. Incorrect address specified (less than 1 or greater than 31) | | | | | | | | | | | |
| <p>Programming example:</p> <pre> Network1 Initialize interface c2 cal init_com ld init_com.ok jmpn disp_error Network2 Send bus address 1 via c2 cal send_bus_address ld send_bus_address.ok jmpn disp_error jmpc disp_ok Network3 Display error in the status display disp_error : ld 99 display ret Network4 Display ok in the status display disp_ok : ld 0 display ret </pre> <p>This example initializes interface c2 for communication with a WDP5-228 controller. The connection to the controller is also established. Refer to the programming manual for a description of the functions and presettings used.</p> | | | | | | | | | | | | | |

See also: init_com, s200_command

Blocks for the serial interface

3.3 L_SER_CHECKQUIT, Read in and check device acknowledgement

| <p>Description: This block checks whether an ACK message was received from a connected device. It is called by other blocks which communicate with other devices via the serial interface (e.g. "ft2_init").</p> <p> NOTE "L_SER_CHECKQUIT" must be copied to the current project directory before using a block calling "L_SER_CHECKQUIT".</p> | <p>Block header: Name: L_SER_CHECKQUIT Type: FB</p> <p>VAR_INPUT com_port WORD 16#6301 VAR_END</p> <p>VAR_IN_OUT rx_buffer STRING(100) '' VAR_END</p> <p>VAR_OUTPUT fb_return INT VAR_END</p> | | | | | | | | | | | | | | | | | | | | | | | | |
|--|---|---|--------------------------------|----------|-----------|----------|---|-----------|--------------------------------|--|--|---|---------------------------|--|----|--|--|----|-----------------------|--|----|--------------------|--|------|--------------|
| <p>Can be used for these controllers: All Series 300 units</p> | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>com_port</td> <td>c1, c2</td> <td>c2</td> <td>Number of the serial interface</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | com_port | c1, c2 | c2 | Number of the serial interface | | | | | | | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | |
| com_port | c1, c2 | c2 | Number of the serial interface | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>rx_buffer</td> <td></td> <td>Memory area in which data from the ACK message can be stored.</td> </tr> <tr> <td>fb_return</td> <td>1</td> <td>ACK message received from external unit.</td> </tr> <tr> <td></td> <td>0</td> <td>No feedback received yet.</td> </tr> <tr> <td></td> <td>-1</td> <td>Timeout error when waiting for feedback.</td> </tr> <tr> <td></td> <td>-2</td> <td>NAK message received.</td> </tr> <tr> <td></td> <td>-3</td> <td>Error in feedback.</td> </tr> <tr> <td></td> <td>-128</td> <td>Other error.</td> </tr> </tbody> </table> | | Name | Value | Function | rx_buffer | | Memory area in which data from the ACK message can be stored. | fb_return | 1 | ACK message received from external unit. | | 0 | No feedback received yet. | | -1 | Timeout error when waiting for feedback. | | -2 | NAK message received. | | -3 | Error in feedback. | | -128 | Other error. |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | |
| rx_buffer | | Memory area in which data from the ACK message can be stored. | | | | | | | | | | | | | | | | | | | | | | | |
| fb_return | 1 | ACK message received from external unit. | | | | | | | | | | | | | | | | | | | | | | | |
| | 0 | No feedback received yet. | | | | | | | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback. | | | | | | | | | | | | | | | | | | | | | | | |
| | -2 | NAK message received. | | | | | | | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback. | | | | | | | | | | | | | | | | | | | | | | | |
| | -128 | Other error. | | | | | | | | | | | | | | | | | | | | | | | |

3.4 s200_command, Send command to a Series 200 unit

| <p>Description: This block can be used for addressing a Series 200 unit via the serial interface. It transmits commands to the controller and receives feedback. The "s200_command" block also calls the library block "L_SER_CHECK_QUIT". This block calls another library block which is already available in the current project or must be copied previously.</p> | <p>Block header: Name: s200_command Type: GLB</p> <p>VAR_INPUT port WORD 16#6301 cmd_string STRING(100) ' VAR_END</p> <p>VAR_OUTPUT rec_string STRING(105) status DINT VAR_END</p> | | | | | | | | | | | | | | | | | | |
|--|---|--|--------------------------------|----------|------------|------|--|--------|--------------------------------|--|----|--|---------------------------|--|----|--|--|------|--------------|
| <p>Can be used for these controllers: All Series 300 units which are attached to a WDP5-228 unit via an RS 485 bus</p> | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;">Name</th> <th style="text-align: left;">Range of values</th> <th style="text-align: left;">Default</th> <th style="text-align: left;">Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Number of the serial interface</td> </tr> <tr> <td>cmd_string</td> <td></td> <td></td> <td>Command to be transmitted</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Number of the serial interface | cmd_string | | | Command to be transmitted | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Number of the serial interface | | | | | | | | | | | | | | | | |
| cmd_string | | | Command to be transmitted | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;">Name</th> <th style="text-align: left;">Value</th> <th style="text-align: left;">Function</th> </tr> </thead> <tbody> <tr> <td>rec_string</td> <td></td> <td>When a status message is to be retrieved from a Series 300 unit, the message is stored in this buffer.</td> </tr> <tr> <td rowspan="4">status</td> <td>1</td> <td>Feedback "ok" received from the external controller.</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback.</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (external controller does not recognize the command).</td> </tr> <tr> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr").</td> </tr> <tr> <td></td> <td>-128</td> <td>Other error.</td> </tr> </tbody> </table> | | Name | Value | Function | rec_string | | When a status message is to be retrieved from a Series 300 unit, the message is stored in this buffer. | status | 1 | Feedback "ok" received from the external controller. | -1 | Timeout error when waiting for feedback. | -2 | Negative feedback received (external controller does not recognize the command). | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr"). | | -128 | Other error. |
| Name | Value | Function | | | | | | | | | | | | | | | | | |
| rec_string | | When a status message is to be retrieved from a Series 300 unit, the message is stored in this buffer. | | | | | | | | | | | | | | | | | |
| status | 1 | Feedback "ok" received from the external controller. | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback. | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (external controller does not recognize the command). | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr"). | | | | | | | | | | | | | | | | | |
| | -128 | Other error. | | | | | | | | | | | | | | | | | |

3.5 device_status, Read device status from FT 2000 or WDP5-228

| <p>Description: This block reads the device status via the RS 485 interface. The device to be read must have been addressed (with the "send_bus_address" command). The device status consists of a 16-bit word in which the individual bits have specific significance.</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>15</td><td>...</td><td>8</td><td>7</td><td>6</td><td>5</td><td>4</td><td>3</td><td>2</td><td>1</td><td>0</td> </tr> </table> <p>The assignment of the bits is as follows:</p> <table border="1" style="width: 100%;"> <thead> <tr> <th style="width: 10%;">Bit</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0</td> <td>0: Action command being processed ¹⁾ 1: No action command being processed ¹⁾</td> </tr> <tr> <td style="text-align: center;">1</td> <td>0: No error active ¹⁾ 1: Error active (get error code with 'S' command) ¹⁾</td> </tr> <tr> <td style="text-align: center;">2 - 4</td> <td>Not used</td> </tr> <tr> <td style="text-align: center;">5</td> <td>0: Output port o.k. ²⁾ 1: Output port overload or short-circuit ²⁾</td> </tr> <tr> <td style="text-align: center;">6</td> <td>0: No fatal error ¹⁾ 1: Fatal error occurred (get error code with 'FS' command) ¹⁾</td> </tr> <tr> <td style="text-align: center;">7</td> <td>0: Previous job had negative acknowledgement (not recognized) ³⁾ 1: Previous job had positive acknowledgement ³⁾</td> </tr> <tr> <td style="text-align: center;">8 - 15</td> <td>Not used</td> </tr> </tbody> </table> <p>1) WDP5-228 2) FT 2000 3) WDP5-228 and FT 2000</p> | 15 | ... | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Bit | Description | 0 | 0: Action command being processed ¹⁾ 1: No action command being processed ¹⁾ | 1 | 0: No error active ¹⁾ 1: Error active (get error code with 'S' command) ¹⁾ | 2 - 4 | Not used | 5 | 0: Output port o.k. ²⁾ 1: Output port overload or short-circuit ²⁾ | 6 | 0: No fatal error ¹⁾ 1: Fatal error occurred (get error code with 'FS' command) ¹⁾ | 7 | 0: Previous job had negative acknowledgement (not recognized) ³⁾ 1: Previous job had positive acknowledgement ³⁾ | 8 - 15 | Not used | <p>Block header: Name: device_status Type: GLB</p> <p>VAR_INPUT port WORD 16#6301 VAR_END</p> <p>VAR_OUTPUT dev_status WORD status DINT VAR_END</p> |
|--|--|--|--------------------------------|-----------|------------|------|------------|--------|--------------------------------|--------------------|-------------|------|--|---|---|---|--|-------|--|---|---|--------------|--|---|--|--------|----------|---|
| 15 | ... | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | | | | | | | | | | | | | | | | |
| Bit | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0: Action command being processed ¹⁾ 1: No action command being processed ¹⁾ | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0: No error active ¹⁾ 1: Error active (get error code with 'S' command) ¹⁾ | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 - 4 | Not used | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | 0: Output port o.k. ²⁾ 1: Output port overload or short-circuit ²⁾ | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | 0: No fatal error ¹⁾ 1: Fatal error occurred (get error code with 'FS' command) ¹⁾ | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7 | 0: Previous job had negative acknowledgement (not recognized) ³⁾ 1: Previous job had positive acknowledgement ³⁾ | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 8 - 15 | Not used | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers: All Series 300 units with FT 2000 or WDP5-228 connected</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1" style="width: 100%;"> <thead> <tr> <th style="width: 15%;">Name</th> <th style="width: 25%;">Range of values</th> <th style="width: 15%;">Default</th> <th style="width: 45%;">Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Number of the serial interface</td> </tr> <tr> <td>wait</td> <td>TRUE, FALSE</td> <td>TRUE</td> <td>Wait for feedback</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Number of the serial interface | wait | TRUE, FALSE | TRUE | Wait for feedback | | | | | | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Number of the serial interface | | | | | | | | | | | | | | | | | | | | | | | | | |
| wait | TRUE, FALSE | TRUE | Wait for feedback | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1" style="width: 100%;"> <thead> <tr> <th style="width: 15%;">Name</th> <th style="width: 25%;">Value</th> <th style="width: 60%;">Function,</th> </tr> </thead> <tbody> <tr> <td>dev_status</td> <td></td> <td>See above.</td> </tr> <tr> <td>status</td> <td>1</td> <td>Feedback received.</td> </tr> <tr> <td></td> <td>-1</td> <td>Timeout error when waiting for feedback.</td> </tr> <tr> <td></td> <td>-2</td> <td>Negative feedback received (device does not recognize the command).</td> </tr> <tr> <td></td> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via geterror_sr).</td> </tr> <tr> <td></td> <td>-128</td> <td>Other error.</td> </tr> </tbody> </table> | | Name | Value | Function, | dev_status | | See above. | status | 1 | Feedback received. | | -1 | Timeout error when waiting for feedback. | | -2 | Negative feedback received (device does not recognize the command). | | -3 | Error in feedback (get parity error, frame error, etc. via geterror_sr). | | -128 | Other error. | | | | | | |
| Name | Value | Function, | | | | | | | | | | | | | | | | | | | | | | | | | | |
| dev_status | | See above. | | | | | | | | | | | | | | | | | | | | | | | | | | |
| status | 1 | Feedback received. | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback. | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (device does not recognize the command). | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via geterror_sr). | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -128 | Other error. | | | | | | | | | | | | | | | | | | | | | | | | | | |

Blocks for the serial interface

Programming example:

```
VAR
  number      DINT      0
VAR_END

Network1 Initialize interface c2
  cal      init_com(port:=c2)

Network2 Read FT 2000
  cal      send_bus_address(address:=1)
  cal      device_status
  ld      device_status.dev_status
  and     16#0020
  eq     16#0020
  st     @QX0.0

Network3 Read WDP5-228
  cal      send_bus_address(address:=2)
  cal      device_status
  ld      device_status.dev_status
  and     16#0002
  eq     16#0002
  st     @QX0.1
  retn

Network4 Display status if less than 99
  cal      s200_command(cmd_string:='S')
  ld      6
  si_dint s200_command.rec_string,number

  ld      number
  gt      0
  and(    number
  le     99
  )
  retn

  ld      number
  display
  ret
```

In the example, the device status of FT 2000 and a WDP5-228 controller is read. Both are connected in parallel to the c2 interface (RS 485). The FT 2000 has bus address 1 and the WDP5-228 controller has bus address 2.

When an overload occurs on the FT 2000 output port, the output QX0.0 is set. When the WDP5-228 controller reports an error, the output QX0.1 is set. The current status of the WDP5-228 controller is read with the 'S' command and displayed in the status display.

See also: send_bus_address, s200_command, ft2_output

4 Blocks for FT 2000

4.1 ft2_init, Initialize serial interface and address FT 2000

| <p>Description:</p> <p>This block initializes a serial interface with the parameters required for transmission with the FT 2000:</p> <ul style="list-style-type: none"> - 9600 bauds - 7 data bits - 1 stop bit - Even parity - No handshake - 100-byte transmit and receive buffer <p>In addition, the FT 2000 is initialized with the bus address. The bus address passed with this block must match the address set on the FT 2000. Setting the address on the FT 2000:</p> <ol style="list-style-type: none"> 1. Keep the S1 key pressed while switching on. 2. Enter the password 1992<CR>. 3. Select option "1=change busaddress". 4. Enter the bus address (address 1 is the default). <p>The FT 2000 must be in master/slave mode (as opposed to terminal mode). Setting the operating mode on the FT 2000:</p> <ol style="list-style-type: none"> 1. Keep the S1 key pressed while switching on. 2. Enter the password 1992<CR>. 3. Select the option "3=change mode". 4. Enter the operating mode "1 = Master/Slave". <p>This block calls another library block which is already available in the current project or must be copied previously:</p> <p style="text-align: center;">L_SER_CHECK_QUIT</p> | <p>Block header:</p> <p>Name: ft2_init Type: GLB</p> <p>VAR_INPUT port DINT 16#6301 address DINT 1 VAR_END</p> <p>VAR_OUTPUT status DINT VAR_END</p> | | | | | | | | | | | | | | |
|--|--|--|--------------------------------|----------|----------|------|--------------------------------------|----|--|---------|--|----|--|------|--------------|
| <p>Can be used for these controllers:</p> <p>All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>address</td> <td>1 to 31</td> <td>1</td> <td>Bus address</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | address | 1 to 31 | 1 | Bus address | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | |
| address | 1 to 31 | 1 | Bus address | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td rowspan="5">status</td> <td>1</td> <td>Feedback "ok" received from FT 2000.</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback.</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command).</td> </tr> <tr> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr").</td> </tr> <tr> <td>-128</td> <td>Other error.</td> </tr> </tbody> </table> | | Name | Value | Function | status | 1 | Feedback "ok" received from FT 2000. | -1 | Timeout error when waiting for feedback. | -2 | Negative feedback received (FT 2000 does not recognize the command). | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr"). | -128 | Other error. |
| Name | Value | Function | | | | | | | | | | | | | |
| status | 1 | Feedback "ok" received from FT 2000. | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback. | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command). | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr"). | | | | | | | | | | | | | |
| | -128 | Other error. | | | | | | | | | | | | | |

Blocks for FT 2000

Programming example:

Network1 Initialize FT 2000

```
cal      ft2_init
ld       ft2_init.status
lt       0
jmpc    disp_error
jmpn    disp_ok
```

This example addresses the FT 2000 with address 1 on interface c2 and waits until addressing has been completed.

Network2 Display error in the status display

```
disp_error :
ld       99
display
ret
```

Network3 Display ok in the status display

```
disp_ok   :
ld       0
display
ret
```

4.2 ft2_fkey, Read function keys of the FT 2000

| <p>Description:</p> <p>This block checks whether a function key is being pressed on the FT 2000. The FT 2000 reports whether any or no function key is pressed. It is not possible to detect whether two function keys are pressed simultaneously. If so, the FT 2000 returns the low-order key. For example, if the F3 and F4 keys are pressed simultaneously, only F3 is returned. This block calls another library block which is already available in the current project or must be copied previously:</p> <p style="padding-left: 40px;">L_SER_CHECK_QUIT</p> | <p>Block header:</p> <p>Name: ft2_fkey Type: GLB</p> <p>VAR_INPUT port DINT 16#6301 VAR_END</p> <p>VAR_OUTPUT fkey DINT status DINT VAR_END</p> | | | | | | | | | | | | | | | | | | | | |
|---|--|--|--------------------------------|------|-----------------|----------|----------|---------|--|--------|--------------------------------|--|----|--|----|--|----|---|--|------|--------------|
| <p>Can be used for these controllers:</p> <p>All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> </tbody> </table> | | | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>fkey</td> <td>0 ... 8</td> <td>Number of the function key which is being pressed (0 means that no function key is pressed).</td> </tr> <tr> <td rowspan="4">status</td> <td>1</td> <td>Feedback received, parameter "fkey" contains the function key.</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback.</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command).</td> </tr> <tr> <td>-3</td> <td>Error in feedback (read parity error, frame error, etc. via "geterror_sr").</td> </tr> <tr> <td></td> <td>-128</td> <td>Other error.</td> </tr> </tbody> </table> | | | | Name | Value | Function | fkey | 0 ... 8 | Number of the function key which is being pressed (0 means that no function key is pressed). | status | 1 | Feedback received, parameter "fkey" contains the function key. | -1 | Timeout error when waiting for feedback. | -2 | Negative feedback received (FT 2000 does not recognize the command). | -3 | Error in feedback (read parity error, frame error, etc. via "geterror_sr"). | | -128 | Other error. |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | |
| fkey | 0 ... 8 | Number of the function key which is being pressed (0 means that no function key is pressed). | | | | | | | | | | | | | | | | | | | |
| status | 1 | Feedback received, parameter "fkey" contains the function key. | | | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback. | | | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command). | | | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (read parity error, frame error, etc. via "geterror_sr"). | | | | | | | | | | | | | | | | | | | |
| | -128 | Other error. | | | | | | | | | | | | | | | | | | | |

Blocks for FT 2000

Programming example:

Network1 Initialize FT 2000

```
cal      ft2_init
cal      ft2_clear
```

This example checks whether a function key is being pressed. The block does not wait until a feedback is received. If a function key is pressed, its number is displayed in the controller status display.

Network2 Check whether a key is pressed

```
wait     :
cal      ft2_fkey

ld       ft2_fkey.status
lt       0
jmpn     check1
```

The block checks whether

1. an error occurred
2. feedback is still awaited
3. which function key is pressed

```
ld       99
display
jmp      wait
```

Network3 Display the key

```
check1   :
ld       ft2_fkey.fkey
display
jmp      wait
```

See also: ft2_init

4.3 ft2_clear, Clear display of FT 2000

| <p>Description: This command clears the display of the FT 2000 and moves the cursor to the home position (line 1, column 1). This block calls another library block which must already be available in the current project directory:</p> <p style="text-align: center;">L_SER_CHECK_QUIT</p> | <p>Block header: Name: ft2_clear Type: GLB</p> <p>VAR_INPUT port WORD 16#6301 VAR_END</p> <p>VAR_OUTPUT status DINT VAR_END</p> | | | | | | | | | | | | | | |
|---|--|---|--------------------------------|----------|----------|------|-----------------|----|---|----|---|----|---|------|-------------|
| <p>Can be used for these controllers: All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td rowspan="5">status</td> <td>1</td> <td>Display cleared</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command)</td> </tr> <tr> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr")</td> </tr> <tr> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | Name | Value | Function | status | 1 | Display cleared | -1 | Timeout error when waiting for feedback | -2 | Negative feedback received (FT 2000 does not recognize the command) | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | -128 | Other error |
| Name | Value | Function | | | | | | | | | | | | | |
| status | 1 | Display cleared | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command) | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | |
| <p>Programming example:</p> <pre> Network1 Initialize FT 2000 cal ft2_init Network2 wait : cal ft2_clear ld T#1s wait_time cal ft2_t ext(text:='Hello World') ld T#1s wait_time jmp wait </pre> | | | | | | | | | | | | | | | |

See also: ft2_init, ft2_text

Blocks for FT 2000

4.4 ft2_clrline, Clear one line

| <p>Description: This command clears the line in which the cursor is currently located. The cursor remains at the same position. This block calls another library block which must already be available in the current project directory:</p> <p style="padding-left: 40px;">L_SER_CHECK_QUIT</p> | <p>Block header: Name: ft2_clrline Type: GLB</p> <p>VAR_INPUT port WORD 16#6301 VAR_END</p> <p>VAR_OUTPUT status DINT VAR_END</p> | | | | | | | | | | | | | | | | | | |
|--|--|--|--|----------|----------|------|--------------|----|--------------------------------|---|--|----|---|--|----|---|--|------|-------------|
| <p>Can be used for these controllers: All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>status</td> <td>1</td> <td>Line cleared</td> </tr> <tr> <td></td> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td></td> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command)</td> </tr> <tr> <td></td> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr")</td> </tr> <tr> <td></td> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | Name | Value | Function | status | 1 | Line cleared | | -1 | Timeout error when waiting for feedback | | -2 | Negative feedback received (FT 2000 does not recognize the command) | | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | -128 | Other error |
| Name | Value | Function | | | | | | | | | | | | | | | | | |
| status | 1 | Line cleared | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command) | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | | | | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | | | | | |
| <p>Programming example:</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 50%; vertical-align: top;"> <p>Network1 Initialize FT 2000 cal ft2_init cal ft2_clear</p> <p>Network2 Output text cal ft2_text(text:='Line 1 will be cleared now') cal ft2_cursor(line:=2,col:=1) cal ft2_text(text:='Line 2 will be cleared now')</p> <p>Network3 Clear lines cal ft2_cursor(line:=1,col:=10) ld T#2s wait_time cal ft2_clrline ld T#2s wait_time cal ft2_cursor(line:=2,col:=10) ld T#2s wait_time cal ft2_clrline</p> </td> <td style="width: 50%; vertical-align: top;"> <p>This block first writes a text into both lines of the FT 2000 and then clears the lines individually.</p> </td> </tr> </table> | | <p>Network1 Initialize FT 2000 cal ft2_init cal ft2_clear</p> <p>Network2 Output text cal ft2_text(text:='Line 1 will be cleared now') cal ft2_cursor(line:=2,col:=1) cal ft2_text(text:='Line 2 will be cleared now')</p> <p>Network3 Clear lines cal ft2_cursor(line:=1,col:=10) ld T#2s wait_time cal ft2_clrline ld T#2s wait_time cal ft2_cursor(line:=2,col:=10) ld T#2s wait_time cal ft2_clrline</p> | <p>This block first writes a text into both lines of the FT 2000 and then clears the lines individually.</p> | | | | | | | | | | | | | | | | |
| <p>Network1 Initialize FT 2000 cal ft2_init cal ft2_clear</p> <p>Network2 Output text cal ft2_text(text:='Line 1 will be cleared now') cal ft2_cursor(line:=2,col:=1) cal ft2_text(text:='Line 2 will be cleared now')</p> <p>Network3 Clear lines cal ft2_cursor(line:=1,col:=10) ld T#2s wait_time cal ft2_clrline ld T#2s wait_time cal ft2_cursor(line:=2,col:=10) ld T#2s wait_time cal ft2_clrline</p> | <p>This block first writes a text into both lines of the FT 2000 and then clears the lines individually.</p> | | | | | | | | | | | | | | | | | | |

See also: ft2_init, ft2_clear

4.5 ft2_text, Output text

| <p>Description: This block outputs a text at the current cursor position on the display. A maximum of 40 characters can be displayed in a line. If the text is longer than the space from the cursor position to the end of the line, only the text fitting into the remaining space and the last character of the text is output. In this case, an error message is not generated. This block calls another library block which must already be available in the current project directory: L_SER_CHECK_QUIT</p> | <p>Block header: Name: ft2_text Type: GLB</p> <p>VAR_INPUT port WORD 16#6301 text STRING(110) '' VAR_END</p> <p>VAR_OUTPUT status DINT VAR_END</p> | | | | | | | | | | | | | | |
|--|--|---|--------------------------------|----------|----------|------|----------------------|----|---|------|---|----|---|------|-------------|
| <p>Can be used for these controllers: All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>text</td> <td></td> <td></td> <td>Text to be output</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | text | | | Text to be output | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | |
| text | | | Text to be output | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td rowspan="5">status</td> <td>1</td> <td>Text has been output</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command)</td> </tr> <tr> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr")</td> </tr> <tr> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | Name | Value | Function | status | 1 | Text has been output | -1 | Timeout error when waiting for feedback | -2 | Negative feedback received (FT 2000 does not recognize the command) | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | -128 | Other error |
| Name | Value | Function | | | | | | | | | | | | | |
| status | 1 | Text has been output | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command) | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | |
| <p>Programming example:</p> <pre> Network1 Output a number cal ft2_init cal ft2_clear cal ft2_text(text:='This is the number') cal ft2_dint(value:=1000) ret </pre> | | | | | | | | | | | | | | | |

See also: ft2_init, ft2_clear, ft2_dint

4.6 ft2_dint, Output a DINT number on the FT 2000

| <p>Description:</p> <p>This block displays a DINT number in various formats on the display. The number is output at the current cursor position. The "length" parameter can be used for specifying the length of the field which is to accommodate the number. length = 0 means that the field has the same length as the number to be output.</p> <p>The "format" parameter can be used for specifying an output format such as left-justified, hexadecimal, with leading zeros. The "format" parameter is a 16-bit value, the individual bits of which have the following significance:</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <thead> <tr> <th style="text-align: center;">Bit</th> <th style="text-align: center;">Bedeutung</th> <th style="text-align: center;">Konstante</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0</td> <td>1 = Left-justified, 0 = Right-justified</td> <td style="text-align: center;">form_left</td> </tr> <tr> <td style="text-align: center;">1</td> <td>1 = With leading zeros, 0 = without</td> <td style="text-align: center;">form_0</td> </tr> <tr> <td style="text-align: center;">2</td> <td>1 = Binary representation ¹⁾</td> <td style="text-align: center;">form_2</td> </tr> <tr> <td style="text-align: center;">3</td> <td>1 = Hexadecimal representation ¹⁾</td> <td style="text-align: center;">form_16</td> </tr> <tr> <td style="text-align: center;">4</td> <td>1 = Do not generate leading blank</td> <td style="text-align: center;">form_nosp</td> </tr> <tr> <td style="text-align: center;">5</td> <td>1 = Always generate sign</td> <td style="text-align: center;">form_sign</td> </tr> <tr> <td style="text-align: center;">6 - 15</td> <td>Not used</td> <td></td> </tr> </tbody> </table> <p style="margin-top: 10px;">1) Bit 2 and Bit 3 = 0 represents decimal representation</p> <p style="margin-top: 20px;">This block calls another library block which must already be available in the current project directory:</p> <p style="margin-left: 40px;">L_SER_CHECK_QUIT</p> | Bit | Bedeutung | Konstante | 0 | 1 = Left-justified, 0 = Right-justified | form_left | 1 | 1 = With leading zeros, 0 = without | form_0 | 2 | 1 = Binary representation ¹⁾ | form_2 | 3 | 1 = Hexadecimal representation ¹⁾ | form_16 | 4 | 1 = Do not generate leading blank | form_nosp | 5 | 1 = Always generate sign | form_sign | 6 - 15 | Not used | | <p>Block header:</p> <p>Name: ft2_dint Type: GLB</p> <p>VAR_INPUT</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="padding-left: 20px;">port</td> <td style="padding-left: 20px;">WORD</td> <td style="text-align: right;">16#6301</td> </tr> <tr> <td style="padding-left: 20px;">value</td> <td style="padding-left: 20px;">DINT</td> <td style="text-align: right;">0</td> </tr> <tr> <td style="padding-left: 20px;">format</td> <td style="padding-left: 20px;">WORD</td> <td style="text-align: right;">16#0000</td> </tr> <tr> <td style="padding-left: 20px;">length</td> <td style="padding-left: 20px;">INT</td> <td style="text-align: right;">0</td> </tr> </table> <p>VAR_END</p> <p>VAR_OUTPUT</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="padding-left: 20px;">status</td> <td style="padding-left: 20px;">DINT</td> <td></td> </tr> </table> <p>VAR_END</p> | port | WORD | 16#6301 | value | DINT | 0 | format | WORD | 16#0000 | length | INT | 0 | status | DINT | |
|--|--|---------------|--|---------|---|-----------|--------|-------------------------------------|--------------------------------|-------|---|--------|---------------------|--|---------|---------------|---|-----------|---|--------------------------|--|--------|----------|--|---|------|------|---------|-------|------|---|--------|------|---------|--------|-----|---|--------|------|--|
| Bit | Bedeutung | Konstante | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 = Left-justified, 0 = Right-justified | form_left | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 = With leading zeros, 0 = without | form_0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 1 = Binary representation ¹⁾ | form_2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 1 = Hexadecimal representation ¹⁾ | form_16 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | 1 = Do not generate leading blank | form_nosp | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | 1 = Always generate sign | form_sign | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 - 15 | Not used | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| port | WORD | 16#6301 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| value | DINT | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| format | WORD | 16#0000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| length | INT | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| status | DINT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers:</p> <p>All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;">Name</th> <th style="text-align: left;">Range of values</th> <th style="text-align: left;">Default</th> <th style="text-align: left;">Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>value</td> <td></td> <td>0</td> <td>Number to be output</td> </tr> <tr> <td>format</td> <td></td> <td>0 (=form_std)</td> <td>Bit template for setting various output formats</td> </tr> <tr> <td>length</td> <td></td> <td>0</td> <td>Length of the field in the display to be reserved for the number</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | value | | 0 | Number to be output | format | | 0 (=form_std) | Bit template for setting various output formats | length | | 0 | Length of the field in the display to be reserved for the number | | | | | | | | | | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| value | | 0 | Number to be output | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| format | | 0 (=form_std) | Bit template for setting various output formats | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| length | | 0 | Length of the field in the display to be reserved for the number | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

4.7 ft2_get_dint, Get a DINT number from the FT 2000

| <p>Description: This block waits for a DINT number to be entered on the FT 2000. A number is first displayed and can then be accepted or edited using the backspace key. The number must be confirmed by pressing the <CR> key. The "length" and "format" parameters have the same function as in the "ft2_dint" block, however, "format" does not allow selection of binary or hexadecimal representation. This block calls another library block which must already be available in the current project directory:</p> <p style="padding-left: 40px;">L_SER_CHECK_QUIT</p> | <p>Block header: Name: ft2_get_dint Type: GLB</p> <pre> VAR_INPUT port WORD 16#6301 default DINT 0 format WORD 16#0000 length INT 0 VAR_END VAR_OUTPUT value DINT status DINT VAR_END </pre> | | | | | | | | | | | | | | | | | | | | | |
|---|---|---|--|----------|----------|------|--------------------|--------|--------------------------------|---|--|----|---|--------|----|---|--|--------|---|---|--|-------------|
| <p>Can be used for these controllers: All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>default</td> <td></td> <td>0</td> <td>Value displayed first</td> </tr> <tr> <td>format</td> <td></td> <td>0 (=form_std)</td> <td>Bit template for setting various output formats (not for "form_2" and "form_16")</td> </tr> <tr> <td>length</td> <td></td> <td>0</td> <td>Length of the field in the display to be reserved for the number</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | default | | 0 | Value displayed first | format | | 0 (=form_std) | Bit template for setting various output formats (not for "form_2" and "form_16") | length | | 0 | Length of the field in the display to be reserved for the number | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | | | | | | |
| default | | 0 | Value displayed first | | | | | | | | | | | | | | | | | | | |
| format | | 0 (=form_std) | Bit template for setting various output formats (not for "form_2" and "form_16") | | | | | | | | | | | | | | | | | | | |
| length | | 0 | Length of the field in the display to be reserved for the number | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>value</td> <td></td> <td>DINT value read in</td> </tr> <tr> <td>status</td> <td>1</td> <td>Feedback received from FT 2000; the new number is stored in "value"</td> </tr> <tr> <td></td> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td></td> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command)</td> </tr> <tr> <td></td> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr")</td> </tr> <tr> <td></td> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | Name | Value | Function | value | | DINT value read in | status | 1 | Feedback received from FT 2000; the new number is stored in "value" | | -1 | Timeout error when waiting for feedback | | -2 | Negative feedback received (FT 2000 does not recognize the command) | | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | -128 | Other error |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | |
| value | | DINT value read in | | | | | | | | | | | | | | | | | | | | |
| status | 1 | Feedback received from FT 2000; the new number is stored in "value" | | | | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command) | | | | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | | | | | | | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | | | | | | | | |
| <p>Programming example:</p> <pre> Network1 Initialize FT 2000 cal ft2_init cal ft2_clear Network2 Get a number cal ft2_text(text:='Enter a number') cal ft2_get_dint(default:=1000) Network3 Output the number cal ft2_cursor(line:=2,col:=1) cal ft2_text(text:='This was the number') cal ft2_dint(value:=ft2_get_dint.value) </pre> <p>This example first outputs the number 1000 and waits until a new number is entered. The new number is then output in line 2.</p> | | | | | | | | | | | | | | | | | | | | | | |

See also: ft2_init, ft2_clear, ft2_cursor, ft2_text, ft2_dint

4.8 ft2_lreal, Output an LREAL number on the FT 2000

| <p>Description: This block displays an LREAL number in various formats on the display. The number is output at the current cursor position. The “length” and “format” parameters have the same function as in the “ft2_dint” block, however, “format” does not allow selection of binary or hexadecimal representation. This block calls another library block which must already be available in the current project directory:</p> <p style="text-align: center;">L_SER_CHECK_QUIT</p> | | <p>Block header: Name: ft2_lreal Type: GLB</p> <p>VAR_INPUT port WORD 16#6301 value LREAL 0.0 format WORD 16#0000 length INT 0 VAR_END</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|-----------------|---|--|------|-----------------|----------|----------|------|------------------------|----|---|-------|---|-----|---|--------|-------------|---------------|--|--------|---|---|--|---|---|---|---|---|---|---|---|---|---|--|---|---|--|---|---|---|--|---|---|---|---|---|---|--|--|--|---|---|---|---|---|
| <p>Can be used for these controllers: All Series 300 units, FT 2000 version 1.04 or higher</p> | | <p>VAR_OUTPUT status DINT VAR_END</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>value</td> <td></td> <td>0.0</td> <td>Number to be output</td> </tr> <tr> <td>format</td> <td></td> <td>0 (=form_std)</td> <td>Bit template for setting various output formats (not for “form_2” and “form_16”)</td> </tr> <tr> <td>length</td> <td></td> <td>0</td> <td>Length of the field in the display to be reserved for the number</td> </tr> </tbody> </table> | | | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | value | | 0.0 | Number to be output | format | | 0 (=form_std) | Bit template for setting various output formats (not for “form_2” and “form_16”) | length | | 0 | Length of the field in the display to be reserved for the number | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| value | | 0.0 | Number to be output | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| format | | 0 (=form_std) | Bit template for setting various output formats (not for “form_2” and “form_16”) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| length | | 0 | Length of the field in the display to be reserved for the number | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td rowspan="5">status</td> <td>1</td> <td>Number has been output</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command)</td> </tr> <tr> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via “geterror_sr”)</td> </tr> <tr> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | | | Name | Value | Function | status | 1 | Number has been output | -1 | Timeout error when waiting for feedback | -2 | Negative feedback received (FT 2000 does not recognize the command) | -3 | Error in feedback (get parity error, frame error, etc. via “geterror_sr”) | -128 | Other error | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| status | 1 | Number has been output | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via “geterror_sr”) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Programming example:</p> <pre>cal ft2_init cal ft2_clear cal ft2_text(text:='This is the number') cal ft2_lreal(value:=3.1416,length:=10, format:=form_sign) cal ft2_cursor(line:=2,col:=1) cal ft2_text(text:='This is the number') cal ft2_dint(value:=5000,length:=10, format:=form_sign)</pre> <p>The following output is generated:</p> <table border="1"> <tr> <td>T</td><td>h</td><td>i</td><td>s</td><td></td><td>i</td><td>s</td><td></td><td>t</td><td>h</td><td>e</td><td></td><td>n</td><td>u</td><td>m</td><td>b</td><td>e</td><td>r</td><td></td><td>+</td><td>3</td><td>.</td><td>1</td><td>4</td><td>1</td><td>6</td> </tr> <tr> <td>T</td><td>h</td><td>i</td><td>s</td><td></td><td>i</td><td>s</td><td></td><td>t</td><td>h</td><td>e</td><td></td><td>n</td><td>u</td><td>m</td><td>b</td><td>e</td><td>r</td><td></td><td></td><td></td><td>+</td><td>5</td><td>0</td><td>0</td><td>0</td> </tr> </table> | | | | T | h | i | s | | i | s | | t | h | e | | n | u | m | b | e | r | | + | 3 | . | 1 | 4 | 1 | 6 | T | h | i | s | | i | s | | t | h | e | | n | u | m | b | e | r | | | | + | 5 | 0 | 0 | 0 |
| T | h | i | s | | i | s | | t | h | e | | n | u | m | b | e | r | | + | 3 | . | 1 | 4 | 1 | 6 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| T | h | i | s | | i | s | | t | h | e | | n | u | m | b | e | r | | | | + | 5 | 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

See also: ft2_init, ft2_clear, ft2_cursor, ft2_text, ft2_dint, ft2_get_lreal

Blocks for FT 2000

4.9 ft2_get_lreal, Get an LREAL number from the FT 2000

| <p>Description:</p> <p>This block waits for an LREAL number to be entered on the FT 2000. A number is first displayed and can then be accepted or edited using the backspace key. The number must be confirmed by pressing the <CR> key. The "length" and "format" parameters have the same function as in the "ft2_dint" block, however, "format" does not allow selection of binary or hexadecimal representation. This block calls another library block which must already be available in the current project directory:</p> <p style="text-align: center;">L_SER_CHECK_QUIT</p> | <p>Block header:</p> <p>Name: ft2_get_lreal Type: GLB</p> <p>VAR_INPUT</p> <table> <tr><td>port</td><td>WORD</td><td>16#6301</td></tr> <tr><td>default</td><td>LREAL</td><td>0.0</td></tr> <tr><td>format</td><td>WORD</td><td>16#0000</td></tr> <tr><td>length</td><td>INT</td><td>0</td></tr> </table> <p>VAR_END</p> <p>VAR_OUTPUT</p> <table> <tr><td>value</td><td>LREAL</td></tr> <tr><td>status</td><td>DINT</td></tr> </table> <p>VAR_END</p> | port | WORD | 16#6301 | default | LREAL | 0.0 | format | WORD | 16#0000 | length | INT | 0 | value | LREAL | status | DINT | | | | | | | |
|--|--|--|--|---------|-----------------|----------|----------|--------|----------------------|---------|--------------------------------|--|---|-------|--|--------|------|--|--|--------|--|---|--|--------------|
| port | WORD | 16#6301 | | | | | | | | | | | | | | | | | | | | | | |
| default | LREAL | 0.0 | | | | | | | | | | | | | | | | | | | | | | |
| format | WORD | 16#0000 | | | | | | | | | | | | | | | | | | | | | | |
| length | INT | 0 | | | | | | | | | | | | | | | | | | | | | | |
| value | LREAL | | | | | | | | | | | | | | | | | | | | | | | |
| status | DINT | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers:</p> <p>All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>default</td> <td></td> <td>0.0</td> <td>Value displayed first</td> </tr> <tr> <td>format</td> <td></td> <td>0 (=form_std)</td> <td>Bit template for setting various output formats (not for "form_2" and "form_16")</td> </tr> <tr> <td>length</td> <td></td> <td>0</td> <td>Length of the field in the display to be reserved for the number</td> </tr> </tbody> </table> | | | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | default | | 0.0 | Value displayed first | format | | 0 (=form_std) | Bit template for setting various output formats (not for "form_2" and "form_16") | length | | 0 | Length of the field in the display to be reserved for the number | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | | | | | | | | |
| default | | 0.0 | Value displayed first | | | | | | | | | | | | | | | | | | | | | |
| format | | 0 (=form_std) | Bit template for setting various output formats (not for "form_2" and "form_16") | | | | | | | | | | | | | | | | | | | | | |
| length | | 0 | Length of the field in the display to be reserved for the number | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>value</td> <td></td> <td>LREAL value read in.</td> </tr> <tr> <td>status</td> <td>1</td> <td>Feedback received from FT 2000; the new number is stored in "value".</td> </tr> <tr> <td></td> <td>-1</td> <td>Timeout error when waiting for feedback.</td> </tr> <tr> <td></td> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command).</td> </tr> <tr> <td></td> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr").</td> </tr> <tr> <td></td> <td>-128</td> <td>Other error.</td> </tr> </tbody> </table> | | | | Name | Value | Function | value | | LREAL value read in. | status | 1 | Feedback received from FT 2000; the new number is stored in "value". | | -1 | Timeout error when waiting for feedback. | | -2 | Negative feedback received (FT 2000 does not recognize the command). | | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr"). | | -128 | Other error. |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | |
| value | | LREAL value read in. | | | | | | | | | | | | | | | | | | | | | | |
| status | 1 | Feedback received from FT 2000; the new number is stored in "value". | | | | | | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback. | | | | | | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command). | | | | | | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr"). | | | | | | | | | | | | | | | | | | | | | | |
| | -128 | Other error. | | | | | | | | | | | | | | | | | | | | | | |

Programming example:

Network1 Initialize FT 2000

```
start:
  cal      ft2_init (address:=1)
  cal      ft2_clear
  cal      ft2_text(text:='Enter a new number')
```

The example waits until a decimal number has been entered.

Network2 Read in decimal number

```
wait      :
  cal      ft2_get_lreal(default:=12.5)
  ld       ft2_get_lreal.status
  lt       0
  jmpc     error
```

Network3 Number was entered

```
ok        :
  cal      ft2_cursor(line:=2,col:=1)
  cal      ft2_text(text:='This was the number:')
  cal      ft2_lreal(value:=ft2_get_lreal.value)
  ld       T#3s
  wait_time
  jmp      start
```

Network4 Error occurred


```
error     :
  ld       99
  display
```

```
ret
End of network list
```

See also: ft2_init, ft2_clear, ft2_cursor, ft2_text, ft2_dint, ft2_lreal

Blocks for FT 2000

4.10 ft2_cursor, Cursor positioning

| <p>Description:</p> <p>This block positions the cursor of the FT 2000 at a defined location. Lines are specified by 1 or 2, columns by 1 to 40. This block calls another library block which must already be available in the current project directory:</p> <p style="text-align: center;">L_SER_CHECK_QUIT</p> | <p>Block header:</p> <p>Name: ft2_cursor Type: GLB</p> <p>VAR_INPUT</p> <table border="0"> <tr> <td>port</td> <td>WORD</td> <td>16#6301</td> </tr> <tr> <td>line</td> <td>DINT</td> <td>1</td> </tr> <tr> <td>col</td> <td>DINT</td> <td>1</td> </tr> </table> <p>VAR_END</p> | port | WORD | 16#6301 | line | DINT | 1 | col | DINT | 1 | | | | | | | |
|--|--|---|--------------------------------|----------|----------|------|----------------------------|-----|---|------|---|----|---|------|-------------|---|---------------|
| port | WORD | 16#6301 | | | | | | | | | | | | | | | |
| line | DINT | 1 | | | | | | | | | | | | | | | |
| col | DINT | 1 | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers:</p> <p>All Series 300 units, FT 2000 version 1.04 or higher</p> | <p>VAR_OUTPUT</p> <table border="0"> <tr> <td>status</td> <td>DINT</td> </tr> </table> <p>VAR_END</p> | status | DINT | | | | | | | | | | | | | | |
| status | DINT | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>line</td> <td>1, 2</td> <td>1</td> <td>Line number</td> </tr> <tr> <td>col</td> <td>1 ... 40</td> <td>1</td> <td>Column number</td> </tr> </tbody> </table> <p> NOTE col = 4 is invalid.</p> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | line | 1, 2 | 1 | Line number | col | 1 ... 40 | 1 | Column number |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | |
| line | 1, 2 | 1 | Line number | | | | | | | | | | | | | | |
| col | 1 ... 40 | 1 | Column number | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td rowspan="5">status</td> <td>1</td> <td>Cursor has been positioned</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command)</td> </tr> <tr> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr")</td> </tr> <tr> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | Name | Value | Function | status | 1 | Cursor has been positioned | -1 | Timeout error when waiting for feedback | -2 | Negative feedback received (FT 2000 does not recognize the command) | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | -128 | Other error | | |
| Name | Value | Function | | | | | | | | | | | | | | | |
| status | 1 | Cursor has been positioned | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command) | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | | | |

Programming example:

Network1 Initialize FT 2000

```
cal      ft2_init
cal      ft2_clear
```

The program prompts for entering a movement frequency and checks it for maximum values.

Network2 Prompt for input

```
cal      ft2_cursor(line:=2,col:=1)
cal      ft2_text(text:='min 1 max 10000')
cal      ft2_cursor(line:=1,col:=1)
cal      ft2_text(text:='Enter frequency:')
```

Network3 Verify the value

```
cal      ft2_get_dint
ld       ft2_get_dint.value
lt       1
or(     ft2_get_dint.value
gt      10000
)
jmpc    error
ret
```

Network4 Report error

```
error   :
cal     ft2_clear
cal     ft2_text(text:='Invalid value')
ret
```

See also: ft2_init, ft2_clear, ft2_cursor, ft2_text, ft2_dint, ft2_get_dint

4.11 ft2_contrast, Setting the contrast on the FT 2000

| <p>Description:</p> <p>The display contrast on the FT 2000 can be adjusted in 10 steps from 0 (low contrast) to 9 (high contrast). This block calls another library block which must already be available in the current project directory:</p> <p style="padding-left: 40px;">L_SER_CHECK_QUIT</p> | <p>Block header:</p> <p>Name: ft2_contrast Type: GLB</p> <pre>VAR_INPUT port WORD 16#6301 contrast DINT 5 VAR_END VAR_OUTPUT status DINT VAR_END</pre> | | | | | | | | | | | | | | |
|---|---|---|--------------------------------|----------|----------|------|-----------------------|----|---|----------|---|----|---|------|-------------|
| <p>Can be used for these controllers:</p> <p>All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>contrast</td> <td>0 ... 9</td> <td>5</td> <td>Contrast level</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | contrast | 0 ... 9 | 5 | Contrast level | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | |
| contrast | 0 ... 9 | 5 | Contrast level | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td rowspan="5">status</td> <td>1</td> <td>Contrast has been set</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command)</td> </tr> <tr> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr")</td> </tr> <tr> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | Name | Value | Function | status | 1 | Contrast has been set | -1 | Timeout error when waiting for feedback | -2 | Negative feedback received (FT 2000 does not recognize the command) | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | -128 | Other error |
| Name | Value | Function | | | | | | | | | | | | | |
| status | 1 | Contrast has been set | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command) | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | |

Programming example:

| | | | | | |
|-----------|------|--|---|--|--|
| VAR | | | | | |
| k | DINT | | 0 | | You can use the function keys <F1> and <F2> to increase or decrease the contrast step by step. |
| VAR_END | | | | | |
| Network1 | | Output operating instructions | | | |
| cal | | ft2_init | | | |
| cal | | ft2_clear | | | |
| cal | | ft2_text(text:='Current contrast') | | | |
| cal | | ft2_dint(value:=k) | | | |
| cal | | ft2_cursor(line:=2,col:=1) | | | |
| cal | | ft2_text(text:='F1 = Decrease, F2 = Increase') | | | |
| Network 2 | | Read function keys | | | |
| wait | | : | | | |
| cal | | ft2_fkey | | | |
| ld | | ft2_fkey.fkey | | | |
| eq | | 1 | | | |
| jmpc | | down | | | |
| ld | | ft2_fkey.fkey | | | |
| eq | | 2 | | | |
| jmpc | | up | | | |
| jmp | | wait | | | |
| Network 3 | | Increase contrast | | | |
| up | | : | | | |
| ld | | k | | | |
| eq | | 9 | | | |
| jmpc | | wait | | | |
| ld | | k | | | |
| add | | 1 | | | |
| st | | k | | | |
| cal | | ft2_contrast(contrast:=k) | | | |
| cal | | ft2_cursor(line:=1,col:=1) | | | |
| cal | | ft2_text(text:='Current contrast') | | | |
| cal | | ft2_dint(value:=k) | | | |
| jmp | | wait | | | |
| Network 4 | | Decrease contrast | | | |
| down | | : | | | |
| ld | | k | | | |
| eq | | 0 | | | |
| jmpc | | wait | | | |
| ld | | k | | | |
| sub | | 1 | | | |
| st | | k | | | |
| cal | | ft2_contrast(contrast:=k) | | | |
| cal | | ft2_cursor(line:=1,col:=1) | | | |
| cal | | ft2_text(text:='Current contrast') | | | |
| cal | | ft2_dint(value:=k) | | | |
| jmp | | wait | | | |




See also: ft2_init, ft2_clear, ft2_cursor, ft2_text, ft2_dint

4.12 ft2_input, Read input port of the FT 2000

| <p>Description: In addition to the display, the FT 2000 provides 8 digital inputs and 8 digital outputs. This block calls another library block which must already be available in the current project directory:</p> <p style="text-align: center;">L_SER_CHECK_QUIT</p> | <p>Block header: Name: ft2_input Type: GLB</p> <p>VAR_INPUT port WORD 16#6301 VAR_END</p> <p>VAR_OUTPUT value BYTE status DINT VAR_END</p> | | | | | | | | | | | | | | | | | | | | | |
|--|---|---|--------------------------------|----------|----------|------|---|--------|--------------------------------|--|--|----|---|--|----|--|--|----|---|--|------|-------------|
| <p>Can be used for these controllers: All Series 300 units, FT 2000 version 1.04 or higher</p> | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> </tbody> </table> | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>value</td> <td></td> <td>8-bit value with input states (bit set to 1 = input active)</td> </tr> <tr> <td>status</td> <td>1</td> <td>Feedback received from FT 2000; the input state is stored in "value"</td> </tr> <tr> <td></td> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td></td> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command</td> </tr> <tr> <td></td> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr")</td> </tr> <tr> <td></td> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | Name | Value | Function | value | | 8-bit value with input states (bit set to 1 = input active) | status | 1 | Feedback received from FT 2000; the input state is stored in "value" | | -1 | Timeout error when waiting for feedback | | -2 | Negative feedback received (FT 2000 does not recognize the command | | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | -128 | Other error |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | |
| value | | 8-bit value with input states (bit set to 1 = input active) | | | | | | | | | | | | | | | | | | | | |
| status | 1 | Feedback received from FT 2000; the input state is stored in "value" | | | | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command | | | | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | | | | | | | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | | | | | | | | |
| <p>Programming example:</p> <pre> VAR pattern DINT 0 f WORD 0 VAR_END Network1 Initialize cal ft2_init cal ft2_clear ld form_0 or form_2 or form_nosp st f Network2 Read in wait : cal ft2_input ld ft2_input.value word_to_dint st pattern cal ft2_cursor(line:=1,col:=10) cal ft2_dint(value:=pattern, length:=8,format:=f) jmp wait </pre> <p>This example outputs the input states on the display of the FT 2000.</p> | | | | | | | | | | | | | | | | | | | | | | |

See also: ft2_init, ft2_output

4.13 ft2_output, Set outputs of FT 2000

| <p>Description: In addition to the display, the FT 2000 provides 8 digital inputs and 8 digital outputs. This block calls another library block which must already be available in the current project directory:</p> <p style="text-align: center;">L_SER_CHECK_QUIT</p> | | <p>Block header: Name: ft2_output Type: GLB</p> <table border="0"> <tr> <td>VAR_INPUT</td> <td></td> <td></td> <td></td> </tr> <tr> <td>port</td> <td>WORD</td> <td>16#6301</td> <td></td> </tr> <tr> <td>value</td> <td>BYTE</td> <td>0</td> <td></td> </tr> <tr> <td>VAR_END</td> <td></td> <td></td> <td></td> </tr> </table> | | VAR_INPUT | | | | port | WORD | 16#6301 | | value | BYTE | 0 | | VAR_END | | | | | | | | | | | | | | | | | | | |
|--|--------------------|---|--|------------|--------------------|----------|----------|--------|-----------------------|---------|--|---------|---|----|---|----------|-------------|--|--|------|---|--|--|-----|-----------|--|-----|------------------|--|--|--------------------|--|-----|------|--|
| VAR_INPUT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| port | WORD | 16#6301 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| value | BYTE | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_END | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Can be used for these controllers: All Series 300 units, FT 2000 version 1.04 or higher</p> | | <table border="0"> <tr> <td>VAR_OUTPUT</td> <td></td> <td></td> <td></td> </tr> <tr> <td>status</td> <td>DINT</td> <td></td> <td></td> </tr> <tr> <td>VAR_END</td> <td></td> <td></td> <td></td> </tr> </table> | | VAR_OUTPUT | | | | status | DINT | | | VAR_END | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_OUTPUT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| status | DINT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VAR_END | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Input parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Range of values</th> <th>Default</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>port</td> <td>c1, c2</td> <td>c2</td> <td>Serial interface of controller</td> </tr> <tr> <td>value</td> <td></td> <td>0</td> <td>Pattern from 8 bits (set bit to 1 = output active)</td> </tr> </tbody> </table> | | | | Name | Range of values | Default | Function | port | c1, c2 | c2 | Serial interface of controller | value | | 0 | Pattern from 8 bits (set bit to 1 = output active) | | | | | | | | | | | | | | | | | | | | |
| Name | Range of values | Default | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| port | c1, c2 | c2 | Serial interface of controller | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| value | | 0 | Pattern from 8 bits (set bit to 1 = output active) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Output parameters:</p> <table border="1"> <thead> <tr> <th>Name</th> <th>Value</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td rowspan="5">status</td> <td>1</td> <td>Outputs have been set</td> </tr> <tr> <td>-1</td> <td>Timeout error when waiting for feedback</td> </tr> <tr> <td>-2</td> <td>Negative feedback received (FT 2000 does not recognize the command)</td> </tr> <tr> <td>-3</td> <td>Error in feedback (get parity error, frame error, etc. via "geterror_sr")</td> </tr> <tr> <td>-128</td> <td>Other error</td> </tr> </tbody> </table> | | | | Name | Value | Function | status | 1 | Outputs have been set | -1 | Timeout error when waiting for feedback | -2 | Negative feedback received (FT 2000 does not recognize the command) | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | -128 | Other error | | | | | | | | | | | | | | | | | | |
| Name | Value | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| status | 1 | Outputs have been set | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -1 | Timeout error when waiting for feedback | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -2 | Negative feedback received (FT 2000 does not recognize the command) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -3 | Error in feedback (get parity error, frame error, etc. via "geterror_sr") | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | -128 | Other error | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Programming example:</p> <table border="0"> <tr> <td>Network1</td> <td>Initialize FT 2000</td> <td></td> <td></td> </tr> <tr> <td>cal</td> <td>ft2_init</td> <td></td> <td>The program maps all 8 inputs of the FT 2000 to its outputs.</td> </tr> <tr> <td colspan="4"> </td> </tr> <tr> <td>Network2</td> <td></td> <td></td> <td></td> </tr> <tr> <td>wait</td> <td>:</td> <td></td> <td rowspan="5">  <p>ATTENTION This example may only be executed if there is no dangerous mechanical equipment connected to the outputs.</p> </td> </tr> <tr> <td>cal</td> <td>ft2_input</td> <td></td> </tr> <tr> <td>cal</td> <td>ft2_output(value</td> <td></td> </tr> <tr> <td></td> <td>:=ft2_input.value)</td> <td></td> </tr> <tr> <td>jmp</td> <td>wait</td> <td></td> </tr> </table> | | | | Network1 | Initialize FT 2000 | | | cal | ft2_init | | The program maps all 8 inputs of the FT 2000 to its outputs. | | | | | Network2 | | | | wait | : | |  <p>ATTENTION This example may only be executed if there is no dangerous mechanical equipment connected to the outputs.</p> | cal | ft2_input | | cal | ft2_output(value | | | :=ft2_input.value) | | jmp | wait | |
| Network1 | Initialize FT 2000 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| cal | ft2_init | | The program maps all 8 inputs of the FT 2000 to its outputs. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Network2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| wait | : | |  <p>ATTENTION This example may only be executed if there is no dangerous mechanical equipment connected to the outputs.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| cal | ft2_input | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| cal | ft2_output(value | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | :=ft2_input.value) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| jmp | wait | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

See also: ft2_init, ft2_input, device_status

5 Data blocks with exponential ramps

Description:

The following data blocks contain master curves for exponential acceleration ramps for one motor type each connected to the WDP5-318 (with the D800 power amplifier).

| | |
|-------------|--|
| v51117_ramp | Master curve for motor V51117 with WDP5-318 |
| v51122_ramp | Master curve for motor V51122 with WDP5-318 |
| v568_ramp | Master curve for motor VRDM568 with WDP5-318 |
| v5910_ramp | Master curve for motor V5910 with WDP5-318 |
| v5913_ramp | Master curve for motor V5913 with WDP5-318 |
| v597_ramp | Master curve for motor V597 with WDP5-318 |

On the basis of a master curve, a maximum of 10 acceleration curves with a different maximum acceleration can be derived for each axis.

10 linear ramps are predefined for each axis.

Can be used for these controllers:

WDP5-318

WP-311 and WPM-311.04 with external power controller WD-008

Programming example:

In a handling system with 3 axes and 3 different motor types, the ramps are to be customized for each axis. This is done by replacing the preset linear ramps with exponential ramps in the INIT task.

Network1 10 Ramps for V51117 on x1

```

ld      10
calcaccel  x1,1,v51117_ramp
ld      20
calcaccel  x1,2,v51117_ramp
ld      30
calcaccel  x1,3,v51117_ramp
ld      50
calcaccel  x1,4,v51117_ramp
ld      75
calcaccel  x1,5,v51117_ramp
ld      100
calcaccel  x1,6,v51117_ramp
ld      150
calcaccel  x1,7,v51117_ramp
ld      200
calcaccel  x1,8,v51117_ramp
ld      300
calcaccel  x1,9,v51117_ramp
ld      400
calcaccel  x1,10,v51117_ramp
    
```

Data blocks with exponential ramps

Programming example:

```
;10 ramps for V51122 on x2
ld      10
calcaccel      x2,1,v51122_ramp
ld      20
calcaccel      x2,2,v51122_ramp
ld      30
calcaccel      x2,3,v51122_ramp
ld      50
calcaccel      x2,4,v51122_ramp
ld      75
calcaccel      x2,5,v51122_ramp
ld      100
calcaccel      x2,6,v51122_ramp
ld      150
calcaccel      x2,7,v51122_ramp
ld      200
calcaccel      x2,8,v51122_ramp
ld      300
calcaccel      x2,9,v51122_ramp
ld      400
calcaccel      x2,10,v51122_ramp

;10 ramps for V568 on x3
ld      20
calcaccel      x3,1,v568_ramp
ld      50
calcaccel      x3,2,v568_ramp
ld      75
calcaccel      x3,3,v568_ramp
ld      100
calcaccel      x3,4,v568_ramp
ld      150
calcaccel      x3,5,v568_ramp
ld      200
calcaccel      x3,6,v568_ramp
ld      250
calcaccel      x3,7,v568_ramp
ld      300
calcaccel      x3,8,v568_ramp
ld      400
calcaccel      x3,9,v568_ramp
ld      600
calcaccel      x3,10,v568_ramp
```

Programming example:

```
;For axis x1, select ramp no. 2 at 20 Hz/ms
ld      2
accel      x1

;For axis x2, select ramp no. 5 at 75 Hz/ms
ld      5
accel      x2

;For axis x3, select ramp no. 7 at 250 Hz/ms
ld      7
accel      x3
```

6 Sonstige Bausteine

6.1 wpm_iw_1_to_3, Eingänge der Steuerung WPM-311.004 in Merker abbilden

| | | | |
|---|---|--|---------|
| <p>Beschreibung: Die Steuerung WPM-311.004 verwaltet 20 freie Eingänge und zusätzlich 20 Endschaltereingänge (je Achse „limp“, „limn“, „ref“, „stop“, „trig“). Mit BPRO3 bis Version 3.11 ist es nur möglich, mit dem Befehl „ld“ die Eingänge IX0.0 bis IX0.14 zu lesen. Die freien Eingänge IX0.16 bis IX0.20 und die Endschalter IX0.32 bis IX0.51 können mit dem Befehl „ld“ mit BPRO3 erst ab Version 3.2 angesprochen werden. Der Baustein „wpm_iw_1_to_3“ kopiert diese Eingänge in einen Merkerbereich und macht sie somit verfügbar. Die Merker können dann zum Beispiel mit ld %MX1000.1 gelesen werden. Dazu wird der Baustein „wpm_iw_1_to_3“ zyklisch aufgerufen, z.B. in der SPS-Task. Folgende Merker werden verwendet:</p> | | <p>Bausteinkopf: Name: wpm_iw_1_to_3 Art: GLB</p> | |
| Freie Eingänge | %IX0.16 %IX0.17 %IX0.18 %IX0.19 %IX0.20 | %MX1001.0 %MX1001.1 %MX1001.2 %MX1001.3 %MX1001.4 | |
| Endschalter | %IX0.32 | %MX1002.0 | x1 limp |
| | %IX0.33 | %MX1002.1 | x1 limn |
| | %IX0.34 | %MX1002.2 | x1 ref |
| | %IX0.35 | %MX1002.3 | x1 stop |
| | %IX0.36 | %MX1002.4 | x1 trig |
| | %IX0.37 | %MX1002.5 | x2 limp |
| | %IX0.38 | %MX1002.6 | x2 limn |
| | %IX0.39 | %MX1002.7 | x2 ref |
| | %IX0.40 | %MX1002.8 | x2 stop |
| | %IX0.41 | %MX1002.9 | x2 trig |
| | %IX0.42 | %MX1002.10 | x3 limp |
| | %IX0.43 | %MX1002.11 | x3 limn |
| | %IX0.44 | %MX1002.12 | x3 ref |
| | %IX0.45 | %MX1002.13 | x3 stop |
| | %IX0.46 | %MX1002.14 | x3 trig |
| | %IX0.47 | %MX1002.15 | x4 limp |
| | %IX0.48 | %MX1002.16 | x4 limn |
| | %IX0.49 | %MX1002.17 | x4 ref |
| | %IX0.50 | %MX1002.18 | x4 stop |
| %IX0.51 | %MX1002.19 | x4 trig | |
| <p>Verwendbar für Steuerungen: WPM-311.004 abhängig von BPRO3-Version (siehe oben)</p> | | | |
| <p>Eingangsparameter: keine</p> | | | |
| <p>Ausgangsparameter: keine</p> | | | |
| <p>Programmbeispiel: in der SPS-Task: Netzwerk1 cal wpm_iw_1_to_3</p> | | | |

Sonstige Bausteine

6.2 abs_dint, Betrag einer DINT-Zahl berechnen

| | | | |
|---|---------------------|--|--|
| Beschreibung: Dieser Baustein berechnet den Betrag einer DINT-Zahl. | | Bausteinkopf: Name: abs_dint Art: FUN VAR_INPUT value DINT VAR_END VAR_OUTPUT abs_dint DINT VAR_END | |
| Verwendbar für Steuerungen: Alle Geräte der Serie 300 | | | |
| Eingangsparameter: | | | |
| Name | Wertebereich | Voreinstellung | Bedeutung |
| value | | | DINT-Zahl |
| Ausgangsparameter: | | | |
| Name | Wert | Bedeutung | |
| abs_dint | | Betrag der DINT-Zahl | |
| Programmbeispiel: | | | |
| VAR | | | Das Beispiel liest die Position der Achse x1 und gibt sie in der Zustandsanzeige der Steuerung aus. Da der Befehl „display“ nur Werte zwischen 0 und 99 akzeptiert, muß der Positionswert vorher auf diesen Bereich abgestimmt werden. Deshalb werden nur die Hunderter- und Tausenderstellen der Position im Bereich zwischen 0 und 9999 angezeigt. |
| position DINT 0 | | | |
| VAR_END | | | |
| Netzwerk1 Achse x1 starten | | | |
| ld 10000 | | | |
| move x1 | | | |
| Netzwerk2 Position auslesen | | | |
| warten | : | | |
| ld actual | | | |
| getpos x1 | | | |
| abs_dint | | | |
| div 100 | | | |
| st position | | | |
| gt 99 | | | |
| retc | | | |
| ld position | | | |
| display | | | |
| jmp warten | | | |

6.3 parallel8, parallele Werteingabe mit 8 Datenleitungen und 2 Steuerleitungen

| <p>Beschreibung: Dieser Baustein liest über 8 Datenleitungen einen DINT-Wert (mit Vorzeichen) ein. Mit dem Synchronisationseingang „iSync“ meldet die externe Steuerung, daß die Daten gültig anliegen. Mit dem Synchronisationsausgang „oSync“ wird der externen Steuerung gemeldet, daß die Daten übernommen wurden. Das niederwertigste Byte muß zuerst übertragen werden. Ein Handshake mit 4 Einlesezyklen liest jedesmal einen 32-Bit-Wert. Als Beispiel wird hier die Zahl -255 übermittelt, die hexadezimal kodiert als FFFFFFF01 dargestellt wird.</p> <p>Einlesezyklen 1 2 3 4 1 Datenleitungen 01 FF FF FF iSync oSync status value -255</p> | <p>Bausteinkopf: Name: parallel8 Art: GLB</p> <p>VAR_INPUT iByte BYTE 0 iSync BOOL 0 cycles DINT 4 VAR_END</p> <p>VAR_OUTPUT value DINT status DINT VAR_END</p> <p>VAR_IN_OUT oSync BOOL 0 VAR_END</p> | | | | | | | | | | | | | | | | |
|---|--|----------------|---|----------------|-----------|-------|--|--|--|-----------------|---------|---|---|-------|--|--|-------------------------|
| <p>Verwendbar für Steuerungen: Alle Geräte der Serie 300</p> | | | | | | | | | | | | | | | | | |
| <p>Eingangsparameter:</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Name</th> <th style="width: 20%;">Wertebereich</th> <th style="width: 20%;">Voreinstellung</th> <th style="width: 45%;">Bedeutung</th> </tr> </thead> <tbody> <tr> <td>iByte</td> <td></td> <td></td> <td>Eingangsbyte mit den 8 Datenleitungen %IB1 bedeutet Eingänge IX0.0 bis IX0.7 %IB0 bedeutet Eingänge IX0.8 bis IX0.14 (nur 7 Bit!)</td> </tr> <tr> <td>iSync cycles</td> <td>1 bis 4</td> <td>4</td> <td>Synchronisationseingang Anzahl der Einlesezyklen pro Wert. cycles = 4 bedeutet, daß immer 32-Bit- Werte eingelesen werden (4 x 8 Bits)</td> </tr> <tr> <td>oSync</td> <td></td> <td></td> <td>Synchronisationsausgang</td> </tr> </tbody> </table> <div style="text-align: right; margin-top: 10px;"> <p>ACHTUNG Dieser Parameter darf beim Baustein- aufruf nie weggelassen werden und kann auch nur ein Prozeßabbild- Ausgang sein (%).</p> </div> | | Name | Wertebereich | Voreinstellung | Bedeutung | iByte | | | Eingangsbyte mit den 8 Datenleitungen %IB1 bedeutet Eingänge IX0.0 bis IX0.7 %IB0 bedeutet Eingänge IX0.8 bis IX0.14 (nur 7 Bit!) | iSync cycles | 1 bis 4 | 4 | Synchronisationseingang Anzahl der Einlesezyklen pro Wert. cycles = 4 bedeutet, daß immer 32-Bit- Werte eingelesen werden (4 x 8 Bits) | oSync | | | Synchronisationsausgang |
| Name | Wertebereich | Voreinstellung | Bedeutung | | | | | | | | | | | | | | |
| iByte | | | Eingangsbyte mit den 8 Datenleitungen %IB1 bedeutet Eingänge IX0.0 bis IX0.7 %IB0 bedeutet Eingänge IX0.8 bis IX0.14 (nur 7 Bit!) | | | | | | | | | | | | | | |
| iSync cycles | 1 bis 4 | 4 | Synchronisationseingang Anzahl der Einlesezyklen pro Wert. cycles = 4 bedeutet, daß immer 32-Bit- Werte eingelesen werden (4 x 8 Bits) | | | | | | | | | | | | | | |
| oSync | | | Synchronisationsausgang | | | | | | | | | | | | | | |

Sonstige Bausteine

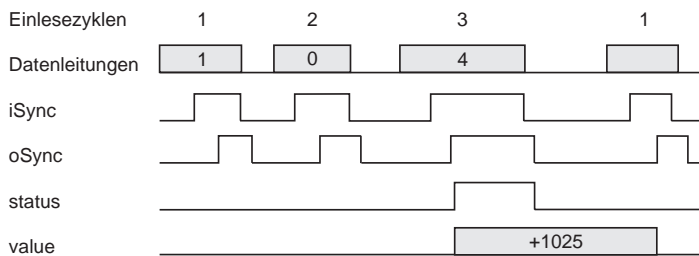
| Ausgangsparameter: | | |
|---|-------------|---|
| Name | Wert | Bedeutung |
| value | | Eingelesener Wert Je nach Anzahl der Einlesezyklen kann „value“ folgende Werte annehmen: cycles = 1 -128 bis +127 cycles = 2 -32768 bis 32767 cycles = 3 -8388608 bis 8388607 cycles = 4 -2147483648 bis +2147483647 |
| status | 1 | Wert wurde eingelesen, Parameter „value“ ist gültig |
| | 0 | Einlesen läuft noch |
| | -1 | Parameter „cycles“ nicht im Bereich 1 bis 4 Der Einlesezyklus wird abgebrochen. Die externe Steuerung muß wieder mit dem ersten Zyklus beginnen. |
| Programmbeispiel: | | |
| VAR flanke r_trig merker BOOL VAR_END | | Das Programm liest über 8 Datenleitungen einen 16-Bit-Wert ein (Wertebereich -32768 bis +32767). Die Ein- und Ausgangsbelegung in dem Beispiel ist wie folgt: |
| Netzwerk1 FT 2000 initialisieren | | |
| cal ft2_init | | %QX0.0 Startsignal an die externe Steuerung (bereit) |
| ld TRUE | | |
| st %QX0.0 | | %QX0.1 Synchronisationsausgang „oSync“ |
| Netzwerk2 Wert einlesen | | %QX0.2 wartet, bis Einlesen abgeschlossen |
| start : | | |
| cal parallel8(iSync:=%IX0.8,iByte:=%IB1,cycles:=2,oSync:=%QX0.1) | | %QX0.3 Eingabe ist abgeschlossen, Wert steht in „value“ |
| ld parallel8.status | | |
| eq 0 | | %IX0.0 bis |
| st %QX0.2 | | %IX0.7 Datenleitungen |
| | | %IX0.8 Synchronisationseingang „iSync“ |
| ld parallel8.status | | |
| eq 1 | | |
| st %QX0.3 | | |
| st merker | | |
| cal flanke(clk:=merker) | | |
| ld flanke.q | | |
| jmpn start | | |
| Netzwerk3 Den Wert auf dem FT 2000 anzeigen | | |
| cal ft2_clear | | |
| cal ft2_text(text:='Das war der Wert') | | |
| cal ft2_dint(value:=parallel8.value) | | |
| jmp start | | |

Siehe auch: parallel4

6.4 parallel4, parallele Werteingabe mit 4 Datenleitungen und 2 Steuerleitungen

Beschreibung:

Dieser Baustein liest über 4 Datenleitungen einen DINT-Wert (mit Vorzeichen) ein. Mit dem Synchronisationseingang „iSync“ meldet die externe Steuerung, daß die Daten gültig vorliegen. Mit dem Synchronisationsausgang „oSync“ wird der externen Steuerung gemeldet, daß die Daten übernommen wurden. Das niederwertigste Byte muß zuerst übertragen werden. Ein Handshake mit 3 Einlesezyklen liest jedesmal einen 12-Bit-Wert. Als Beispiel wird hier die Zahl +1025 übermittelt, die hexadezimal kodiert als 401 dargestellt wird.



Bausteinkopf:

Name: parallel4
 Art: GLB

VAR_INPUT
 iByte BYTE 0
 iSync BOOL 0
 cycles DINT 8
 VAR_END

VAR_OUTPUT
 value DINT
 status DINT
 VAR_END

VAR_IN_OUT
 oSync BOOL 0
 VAR_END

Verwendbar für Steuerungen:

Alle Geräte der Serie 300

Eingangsparameter:

| Name | Wertebereich | Voreinstellung | Bedeutung |
|--------|--------------|----------------|---|
| iByte | | | Von dem Eingangsbyte werden immer nur die unteren 4 Datenbits ausgewertet. %IB1 bedeutet Eingänge IX0.0 bis IX0.3 %IB0 bedeutet Eingänge IX0.8 bis IX0.11 |
| iSync | | | Synchronisationseingang |
| cycles | 1 bis 8 | 8 | Anzahl der Einlesezyklen pro Wert cycles = 8 bedeutet es werden immer 32-Bit-Werte eingelesen (8 x 4 Bits) |
| oSync | | | Synchronisationsausgang |



ACHTUNG
 Dieser Parameter darf beim Baustein-aufruf nie weggelassen werden und kann auch nur ein Prozeßabbild-Ausgang sein (%).

Sonstige Bausteine

Ausgangsparameter:

| Name | Wert | Bedeutung |
|-------------|-------------|--|
| value | | Eingelesener Wert Je nach Anzahl der Einlesezyklen kann „value“ folgende Werte annehmen: cycles = 1 -7 bis +8 cycles = 2 -128 bis +127 cycles = 3 -2048 bis +2047 cycles = 4 -32768 bis +32767 cycles = 5 -524288 bis +524287 cycles = 6 -8388608 bis + 8388607 cycles = 7 -134217728 bis +134217727 cycles = 8 -2147483648 bis +2147483647 |
| status | 1 | Wert wurde eingelesen, Parameter „value“ ist gültig |
| | 0 | Einlesen läuft noch. |
| | -1 | Parameter „cycles“ nicht im Bereich 1 bis 8 Der Einlesezyklus wird abgebrochen. Die externe Steuerung muß wieder mit dem ersten Zyklus beginnen. |

Programmbeispiel:

Siehe: parallel8